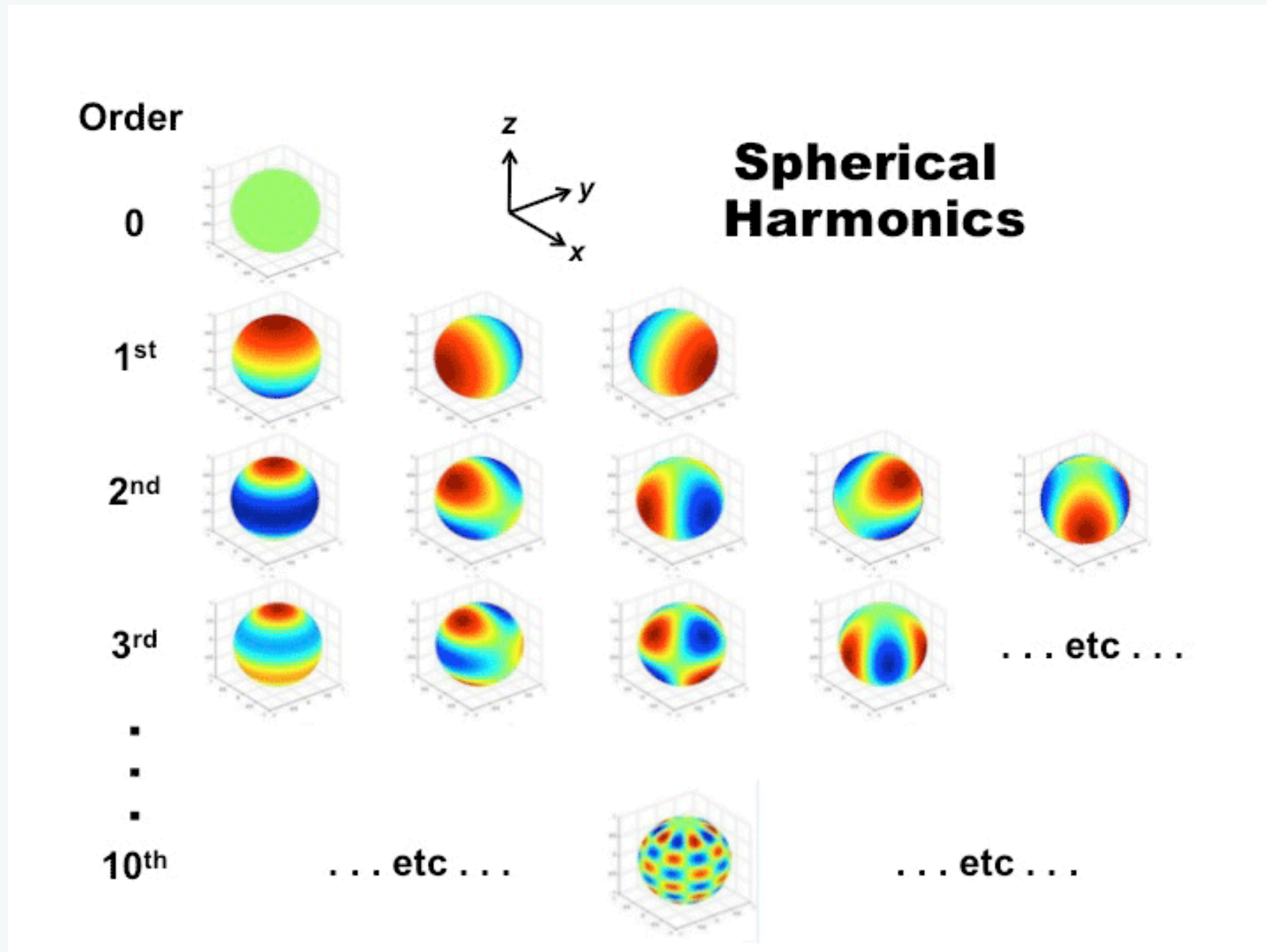


Introduction to the Discontinuous Galerkin method

김윤수 (Caltech)

Jul 28 2022,
@ NRGW Summer School, Busan

Motivation



https://mriquestions.com/uploads/3/4/5/7/34572113/_6902752_orig.gif

Motivation

e.g. Infinite square well (QM)

$$i\hbar \frac{\partial}{\partial t} \Psi(x, t) = \hat{H}(x, t) \Psi(x, t), \quad \Psi(0, t) = \Psi(L, t) = 0$$

introduce *basis* wave functions

$$\phi_k(x) = \sqrt{\frac{2}{L}} \sin \frac{k\pi x}{L} \quad \langle \phi_i, \phi_j \rangle = \int_0^L \phi_i(x) \phi_j(x) dx = \delta_{ij}$$

then expand wavefunction: $\Psi(x, t) = \sum_{k=0}^{\infty} a_k \phi_k(x)$

Motivation

$$i\hbar \sum_{k=0}^{\infty} \frac{da_k}{dt} \phi_k = \sum_{k=0}^{\infty} a_k (\hat{H} \phi_k)$$

$$i\hbar \frac{da_i}{dt} = \sum_{k=0}^{\infty} \langle \phi_i, \hat{H} \phi_k \rangle a_k$$

Take product with a basis $\phi_i(x)$

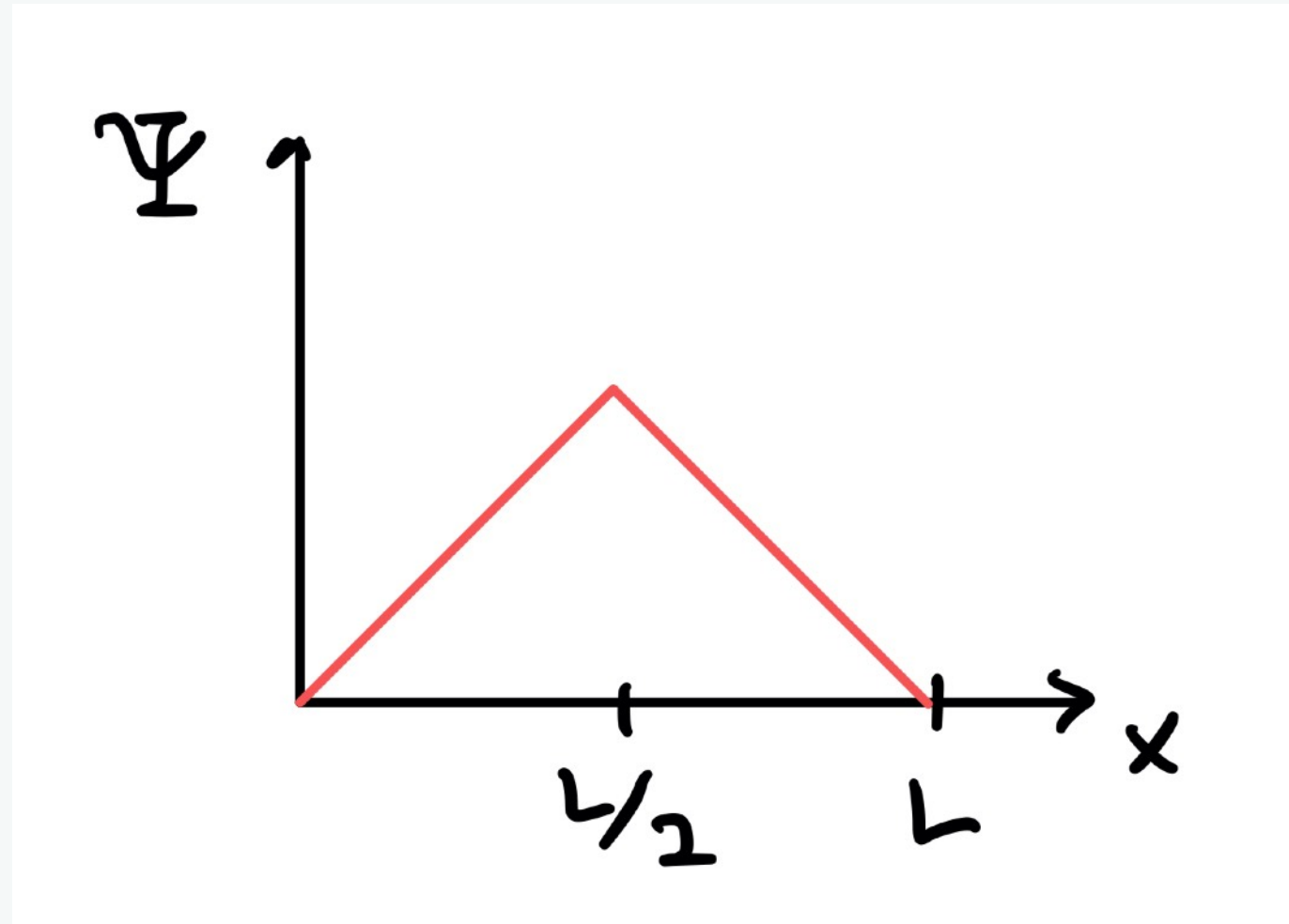
$$\frac{d}{dt} \begin{bmatrix} a_1 \\ a_2 \\ \vdots \end{bmatrix} = -\frac{i}{\hbar} \begin{bmatrix} H_{11} & H_{12} & \cdots \\ H_{21} & H_{22} & \cdots \\ \vdots & \vdots & \ddots \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ \vdots \end{bmatrix}$$

time evolution of expansion coefficients!

Motivation

In practice, series is truncated at finite k : $\Psi_N = \sum_{k=0}^N a_k \phi_k(x)$

How accurate is Ψ_N compared to Ψ ?



$$= \begin{cases} 0, & n \text{ even,} \\ (-1)^{(n-1)/2} \frac{4\sqrt{6}}{(n\pi)^2}, & n \text{ odd.} \end{cases}$$

Spectral method

- Finite difference : approximate the *equation*
Spectral method : approximate the *solution*
- A truncated expansion with smooth **basis functions** $\phi_n(x)$

$$f(x) \rightarrow f_N(x) = \sum_{n=0}^N a_n \phi_n(x)$$

- Different choices of basis and methods of computing coefficients

Basis functions

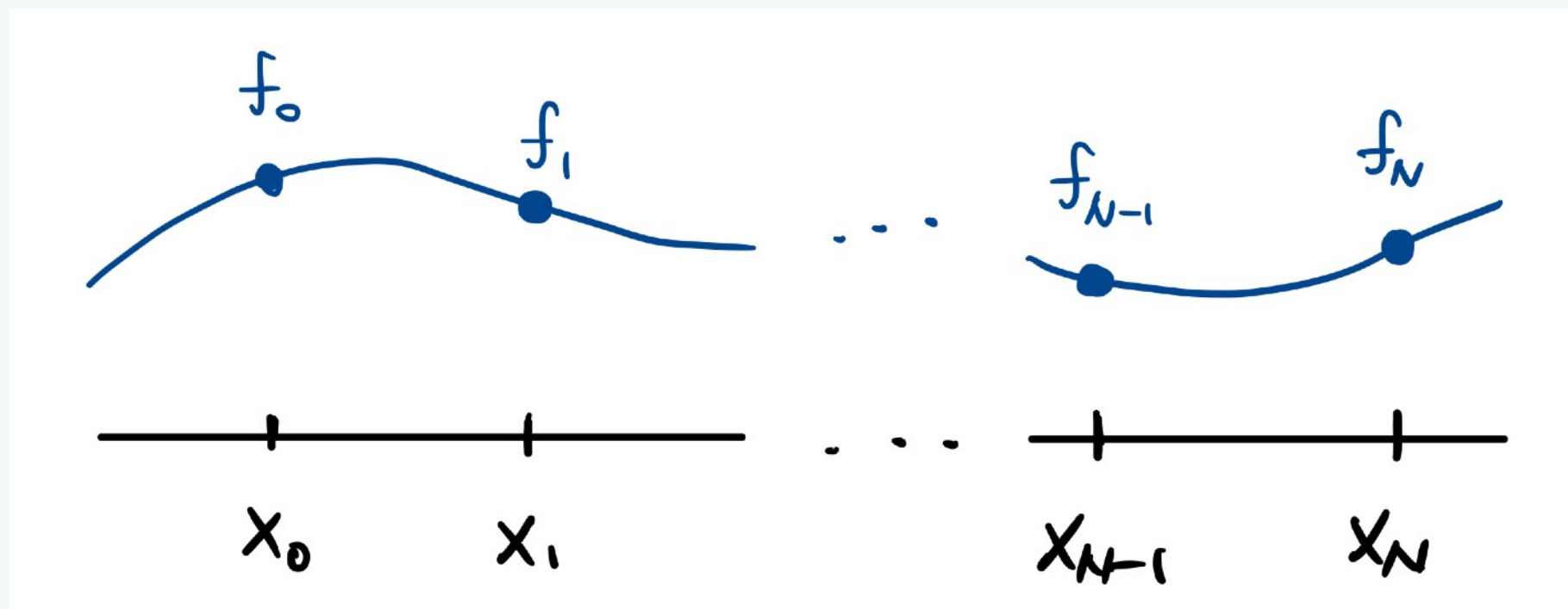
- Fourier basis
- Orthogonal polynomials (Chebyshev, Legendre)
- Nodal basis

How to compute a_n s?

- Tau method
- Galerkin method
- Collocation (or pseudospectral) method

Here we introduce collocation method with nodal approximation

Modal vs Nodal



modal representation

$$f_N(x) = \sum_{n=0}^N c_n P_n(x)$$

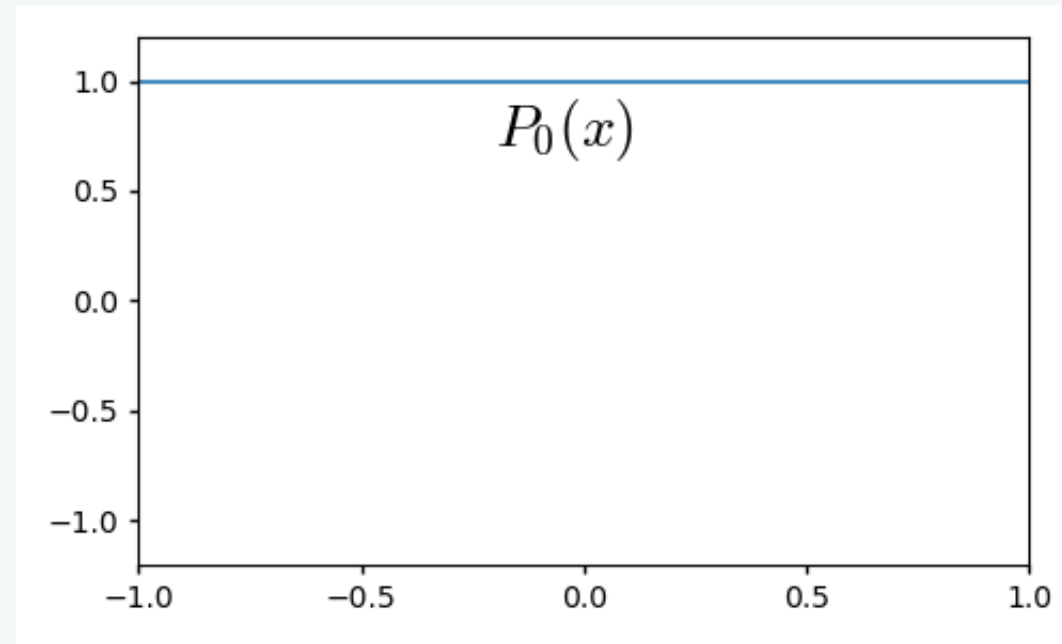
components of each modes
(spectral space)

nodal representation

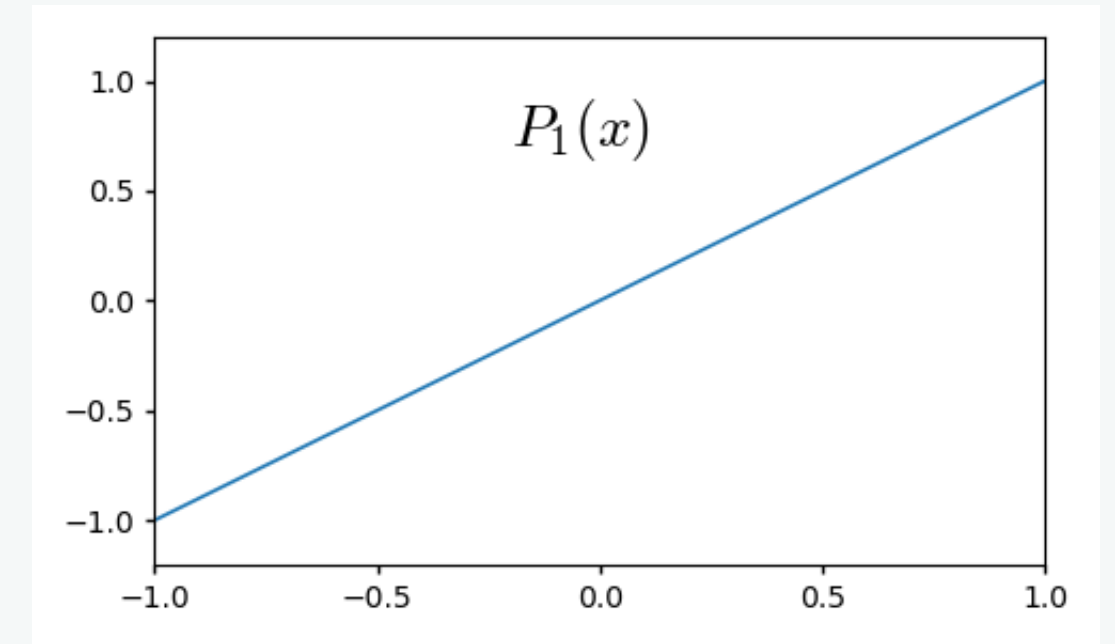
$$f_N(x) = \sum_{n=0}^N f_n l_n(x) \quad \begin{array}{l} l_k(x) = 1, \quad (x = x_k) \\ = 0, \quad \text{otherwise} \end{array}$$

function values at each grid points
(physical space)

$$y_N(x) = c_0$$

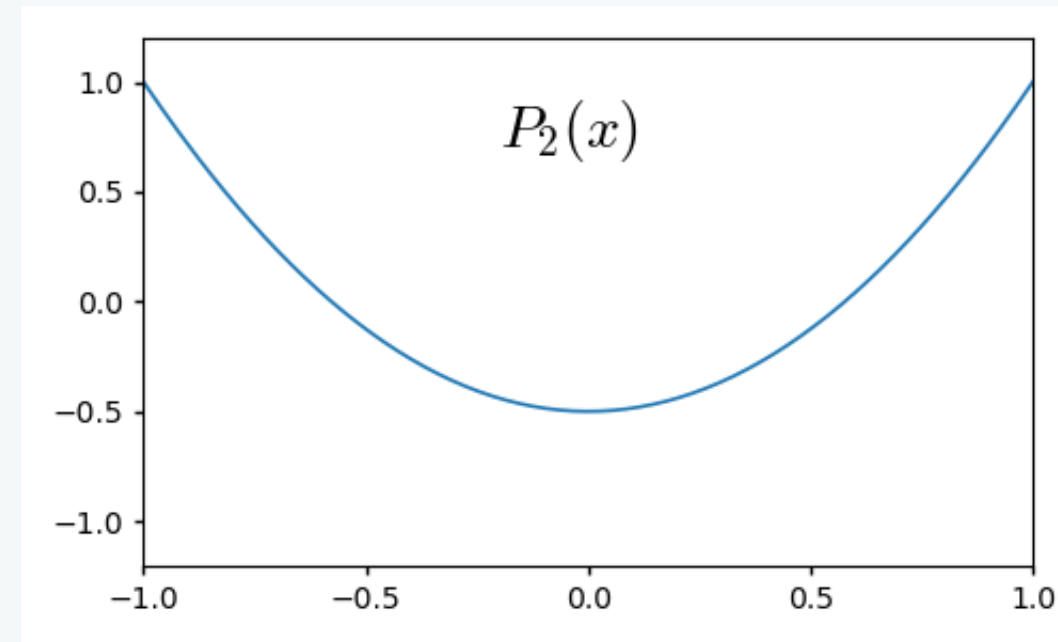


+ c_1

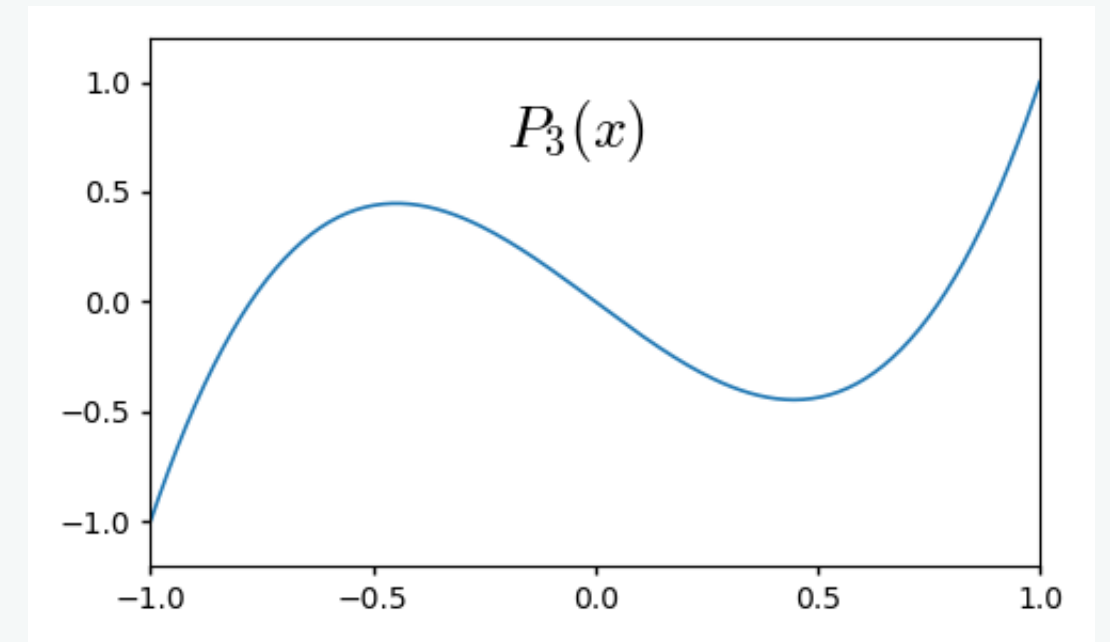


Modal representation

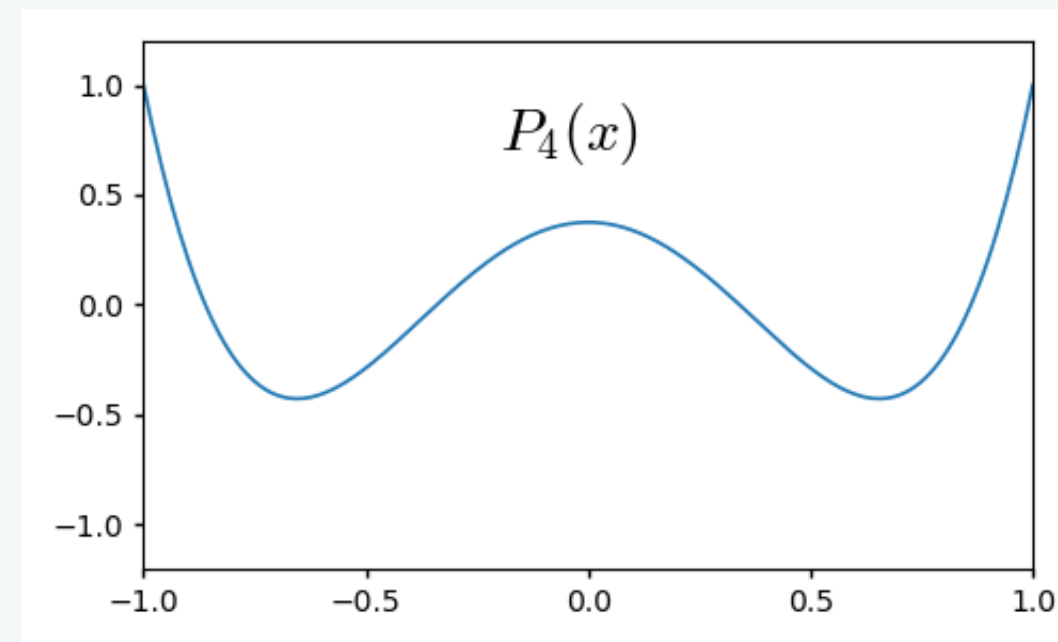
+ c_2



+ c_3

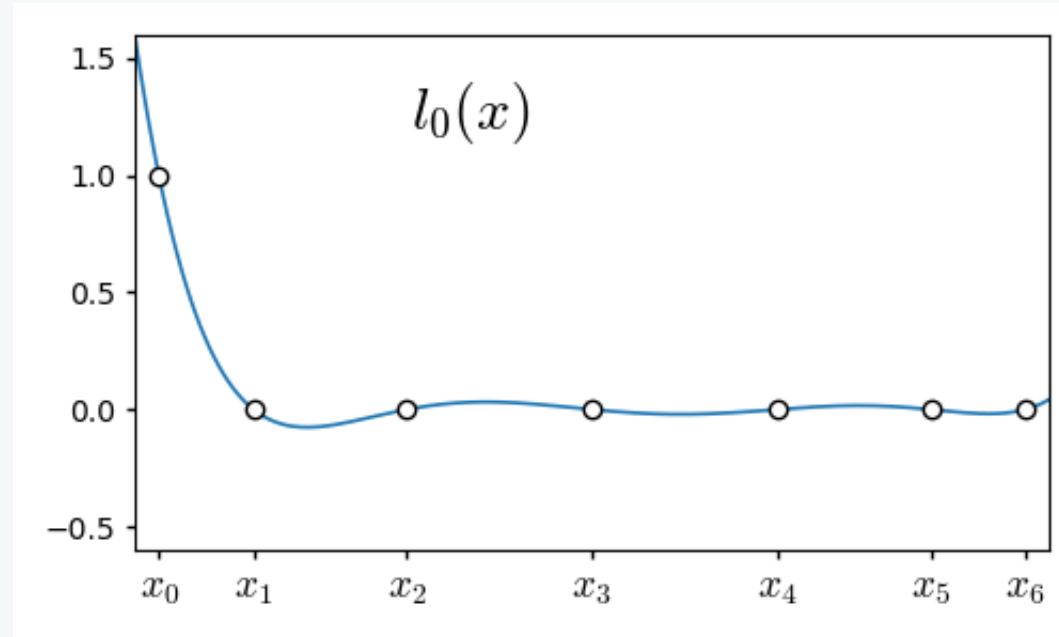


+ c_4

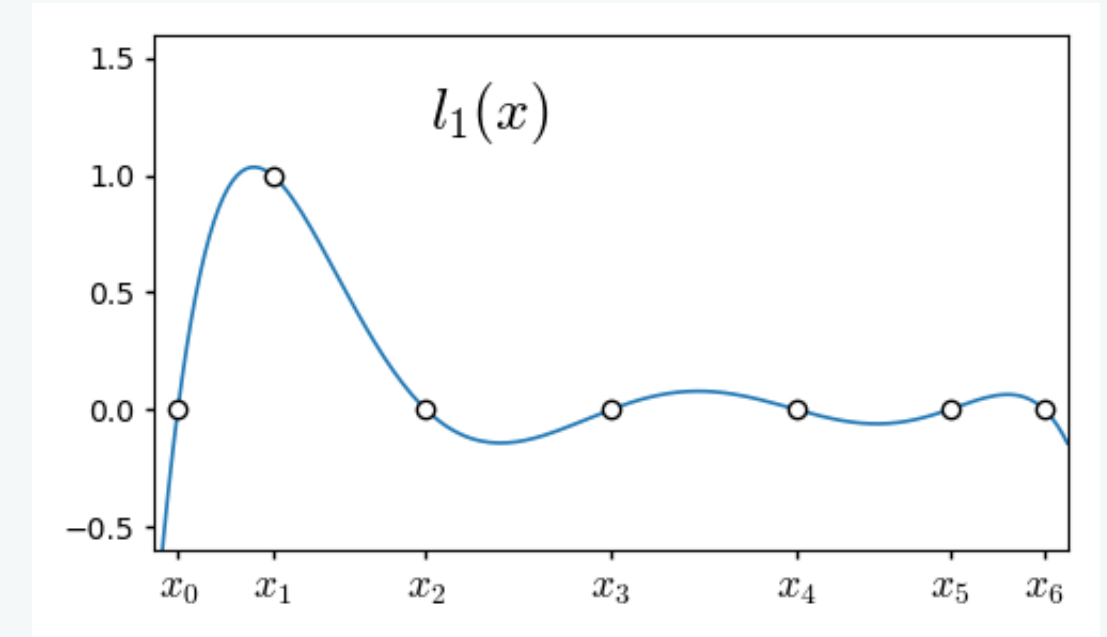


+ ...

$$y_N(x) = y_0$$

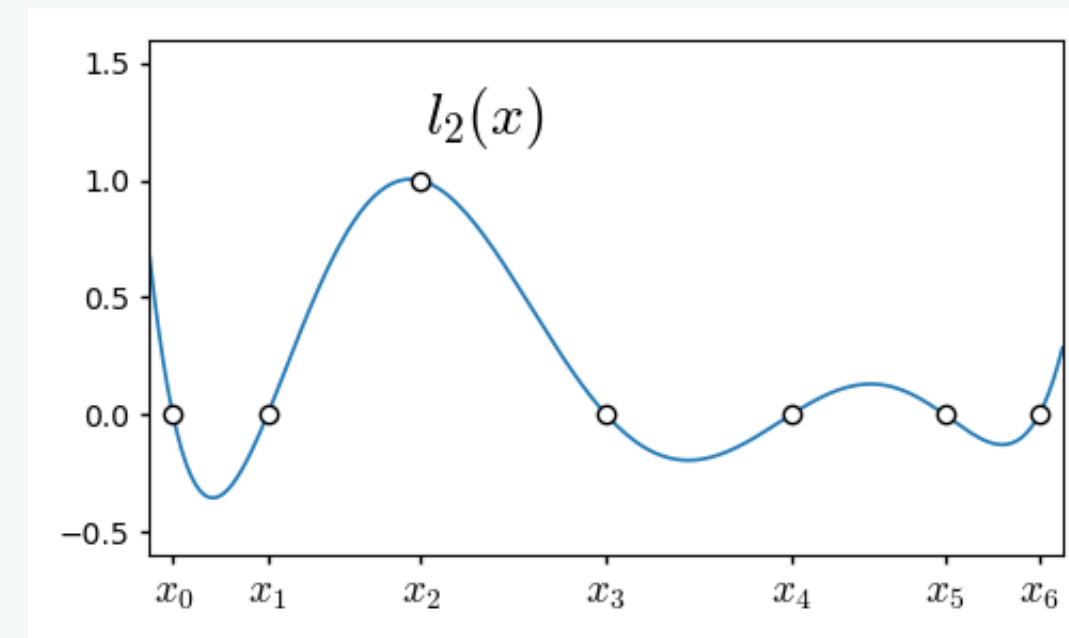


+ y_1

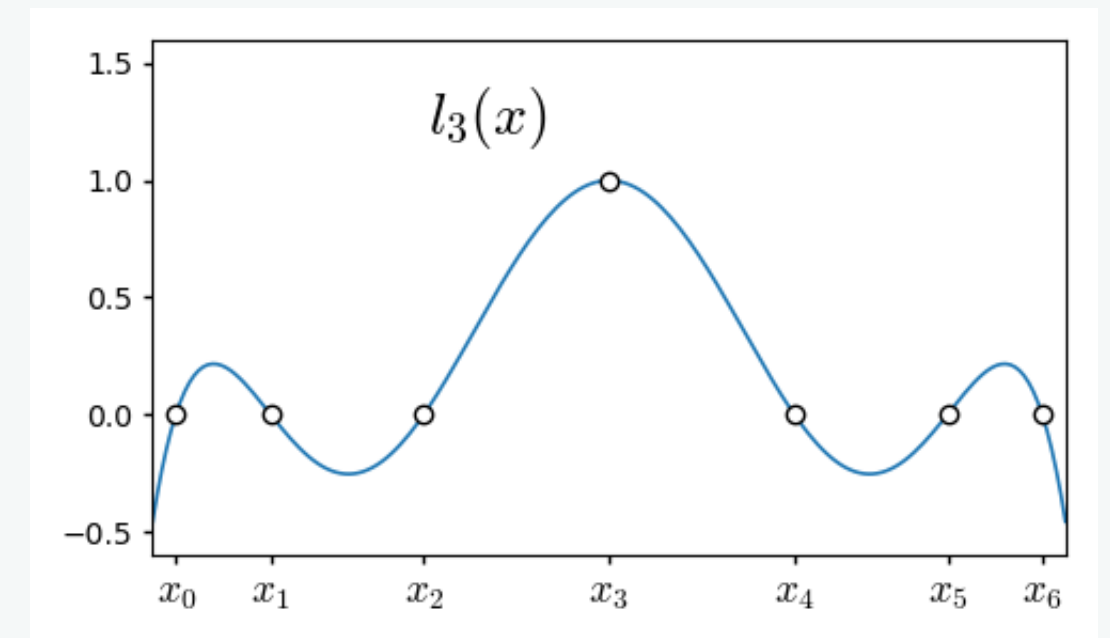


Nodal representation

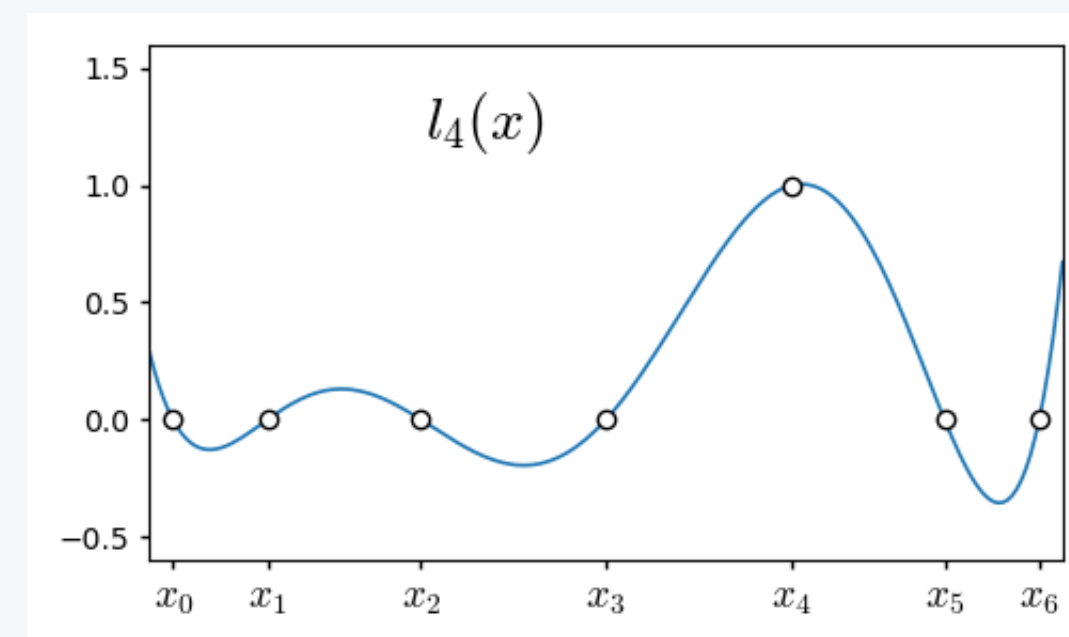
+ y_2



+ y_3

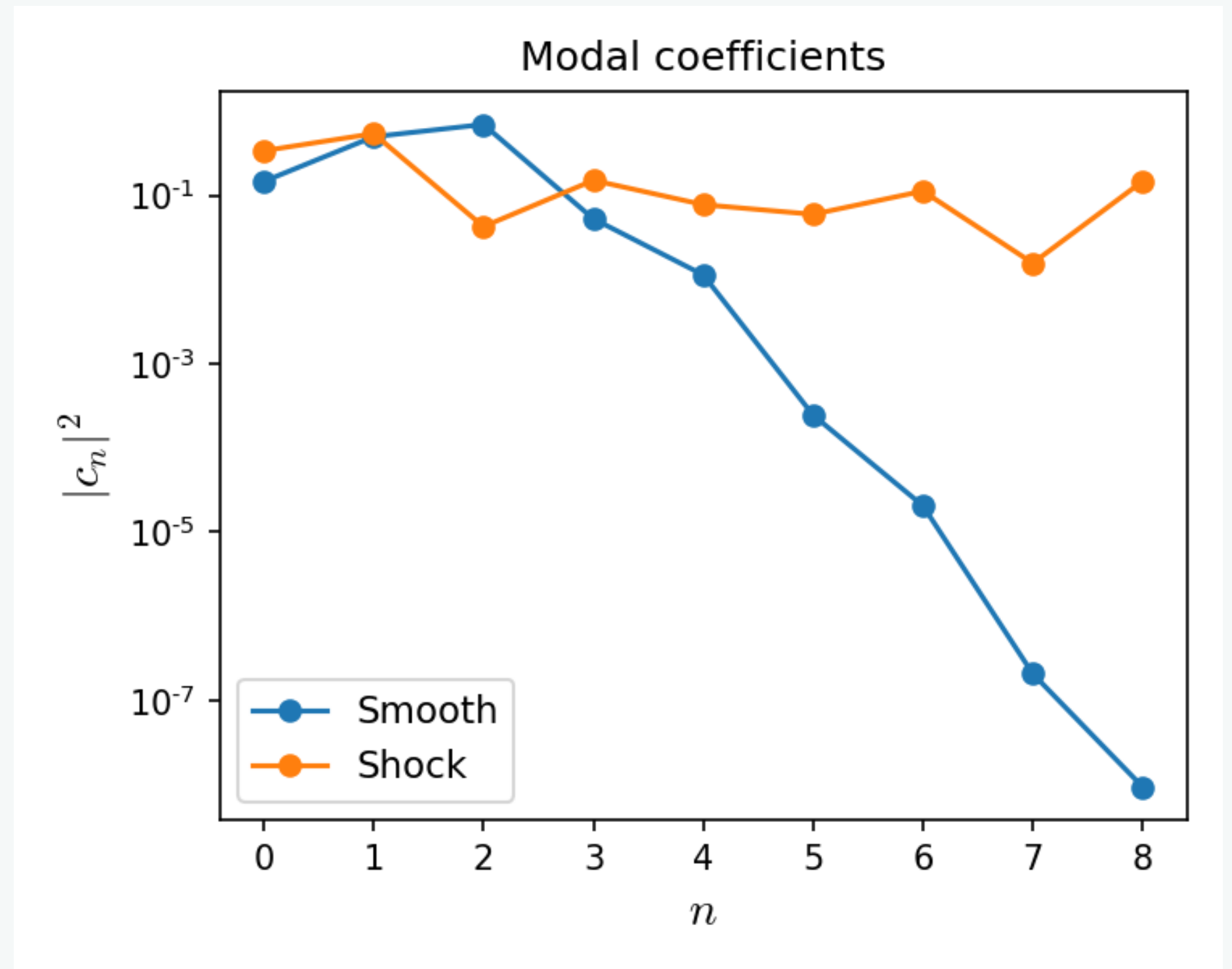
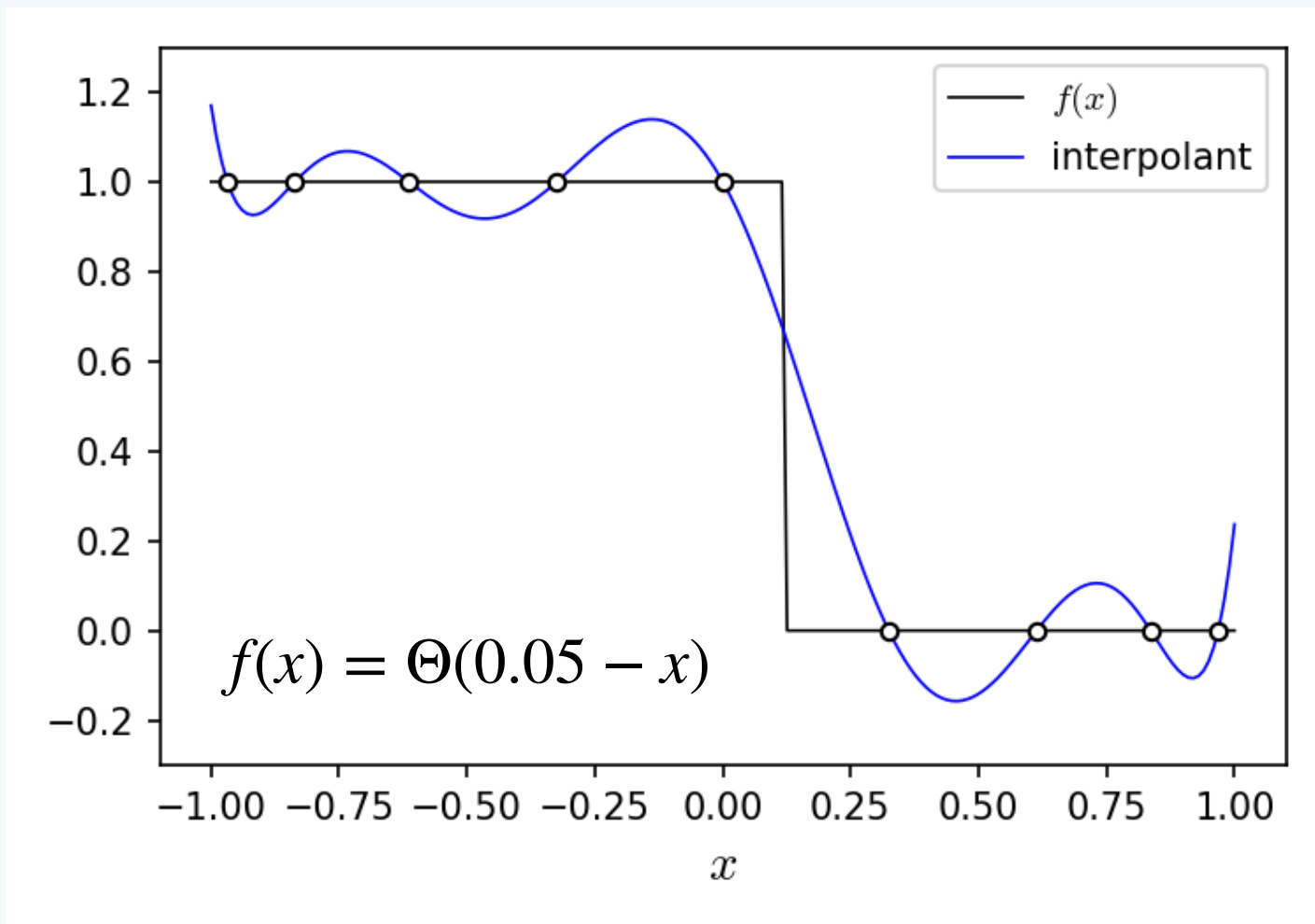
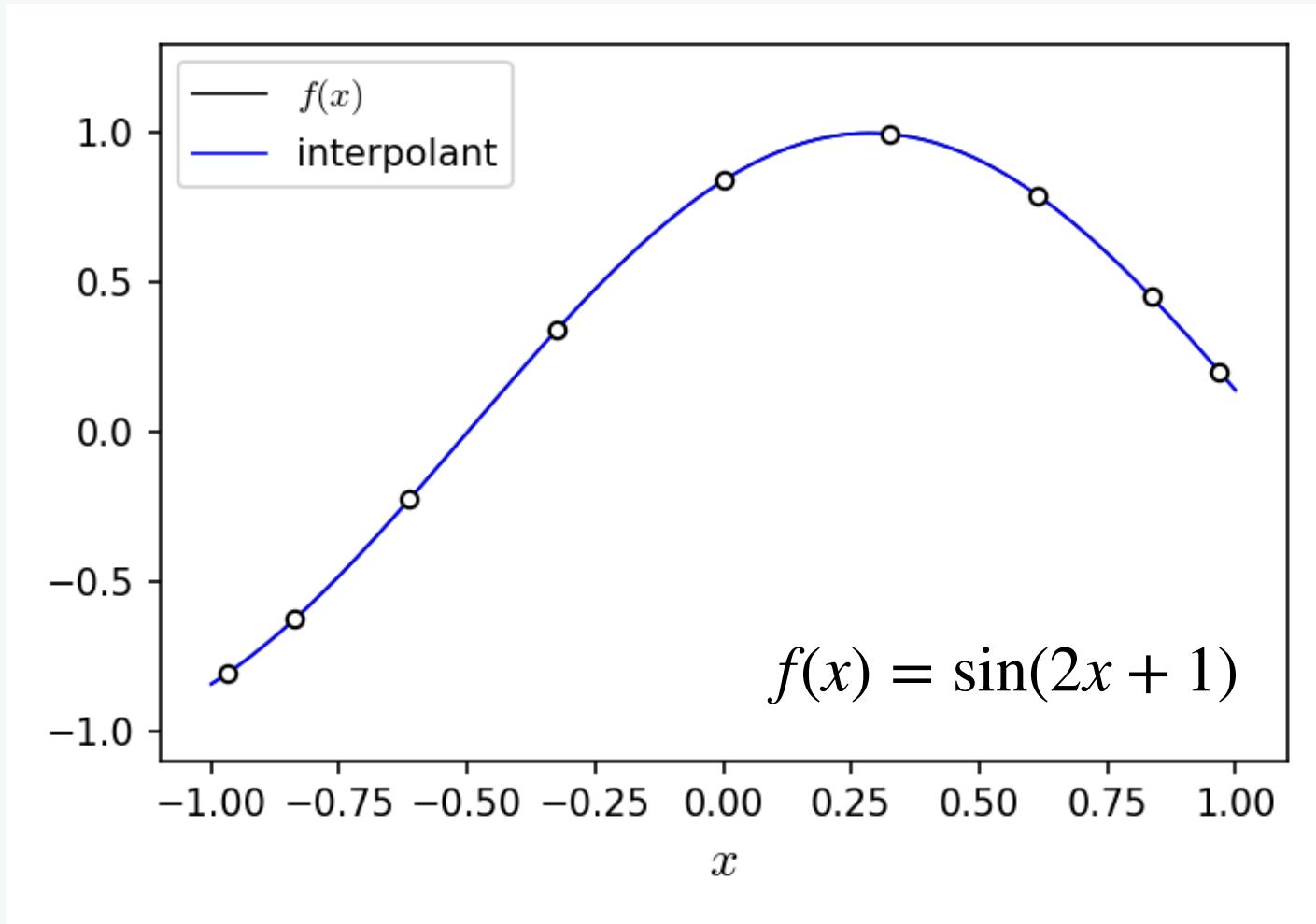


+ y_4



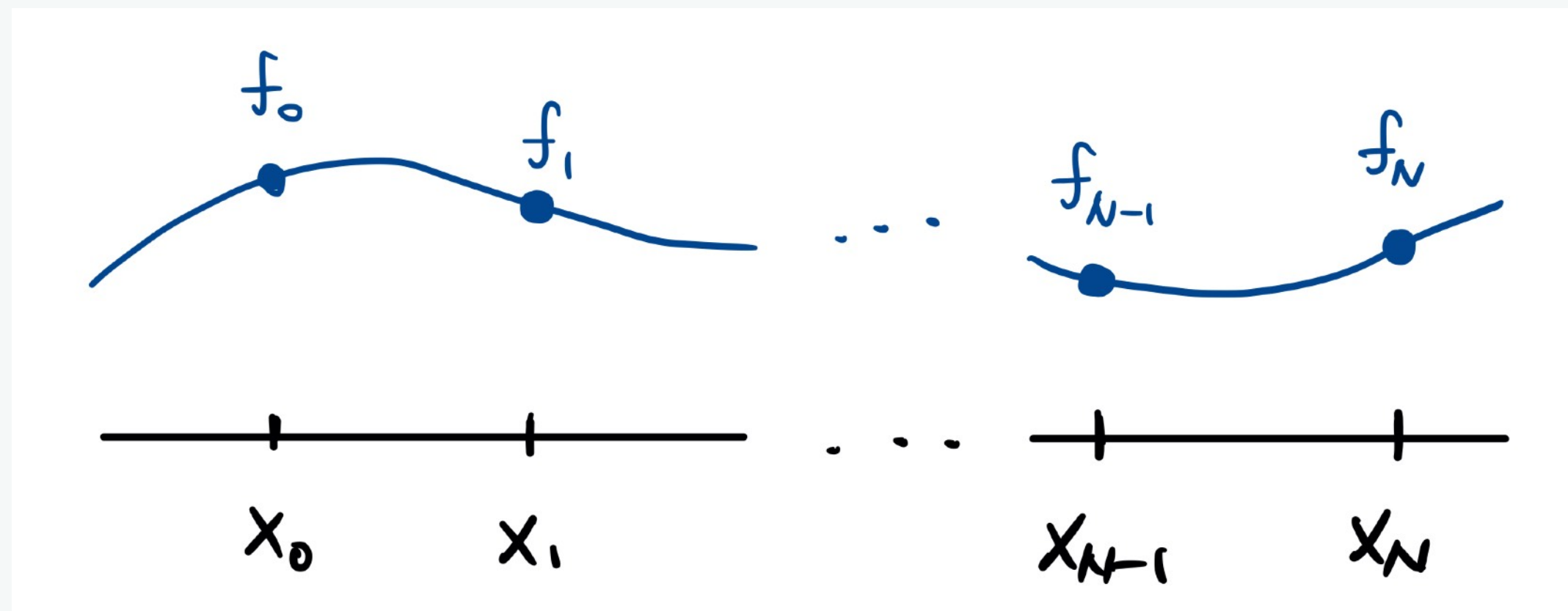
+ ...

fall-off rate of modal coefficients shows how well the approximation is working



Collocation method

- Let $x \in [-1, 1]$
- How to choose collocation points $\{x_i\}$?



recall — in FD method, we used uniform (equidistance) grid

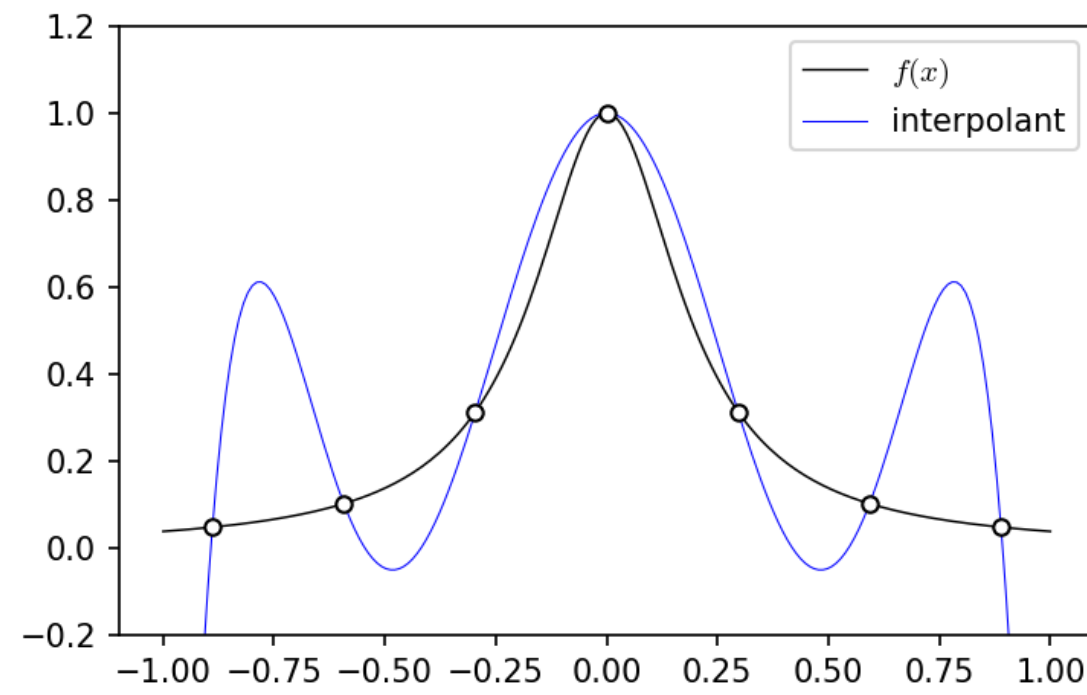
Answer : they need to be more clustered near endpoints

Runge phenomenon

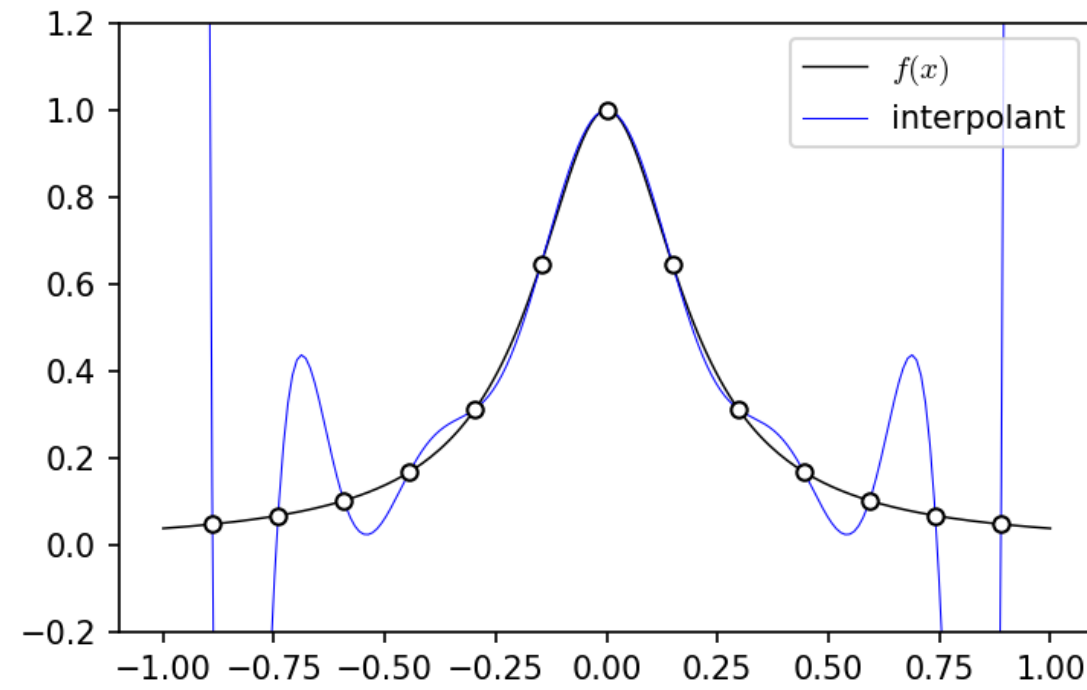
- Interpolation of

$$f(x) = \frac{1}{1 + 25x^2}$$

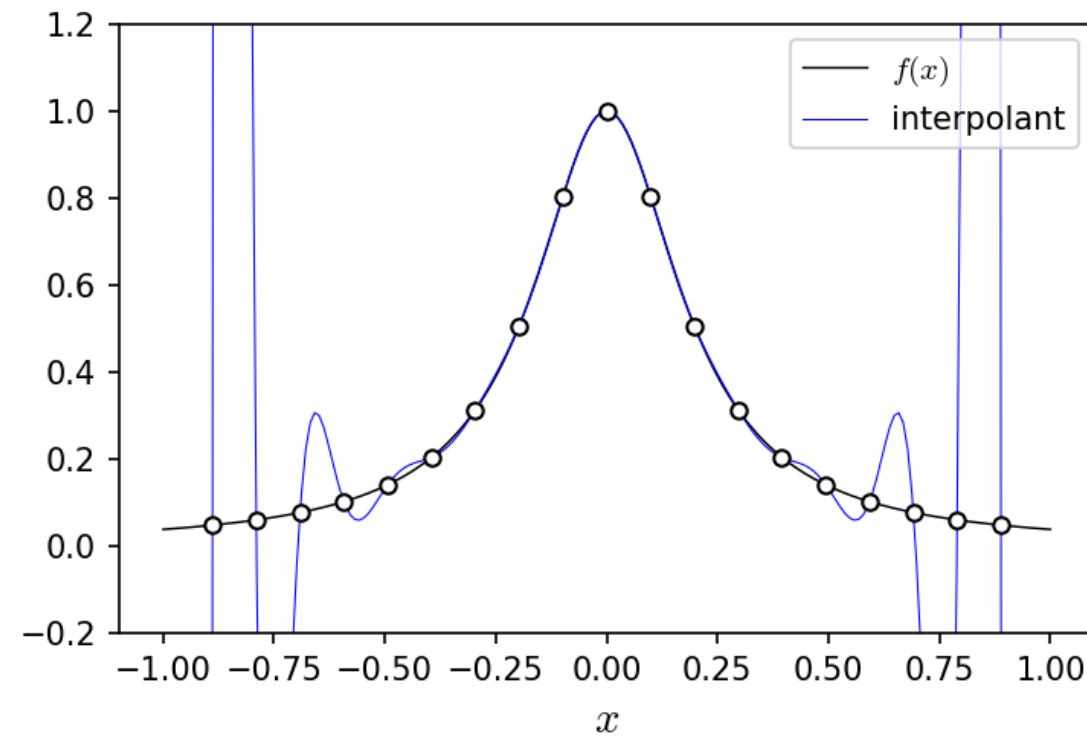
$N = 7$



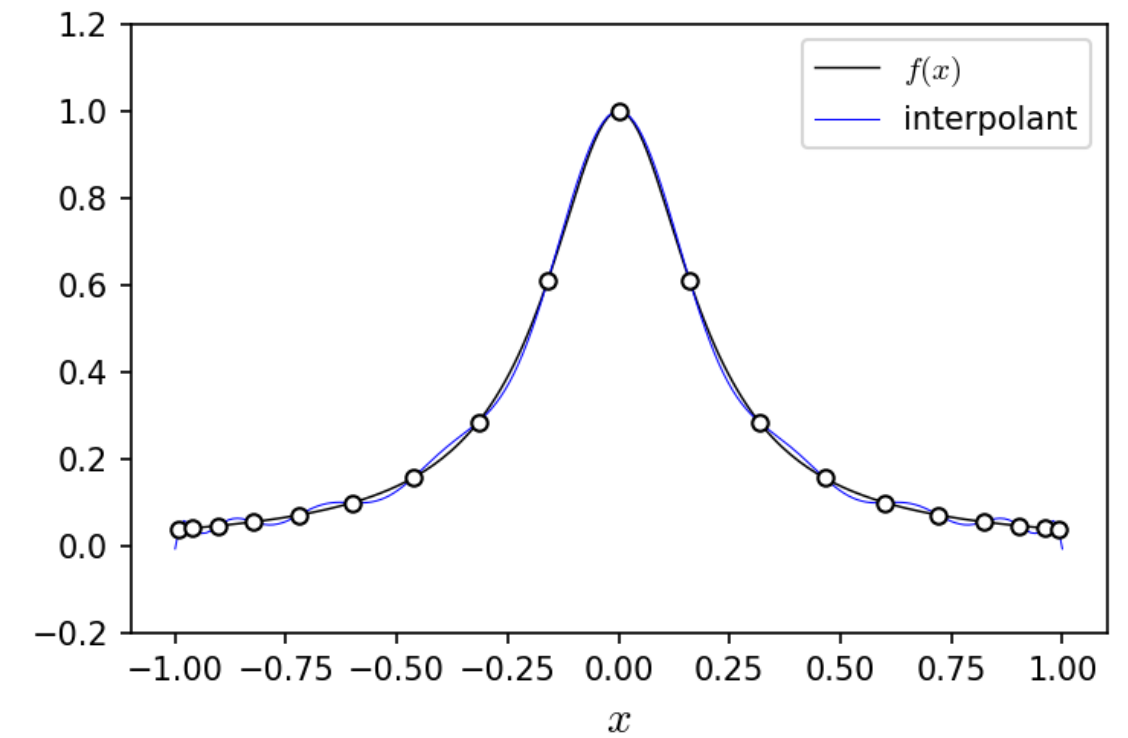
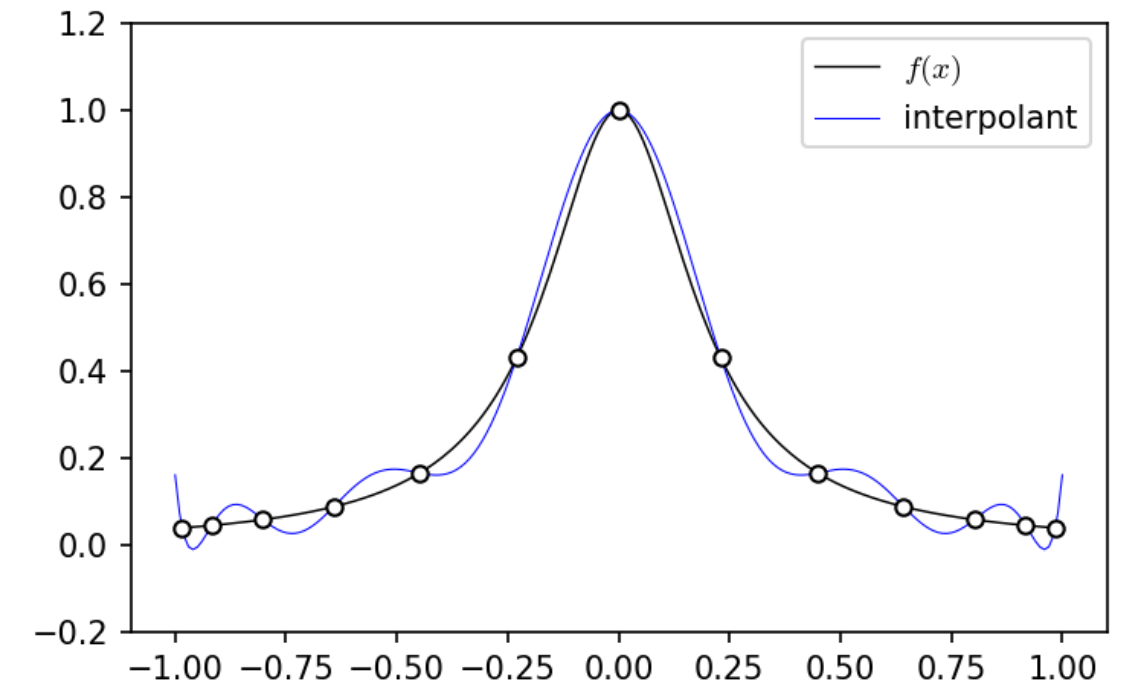
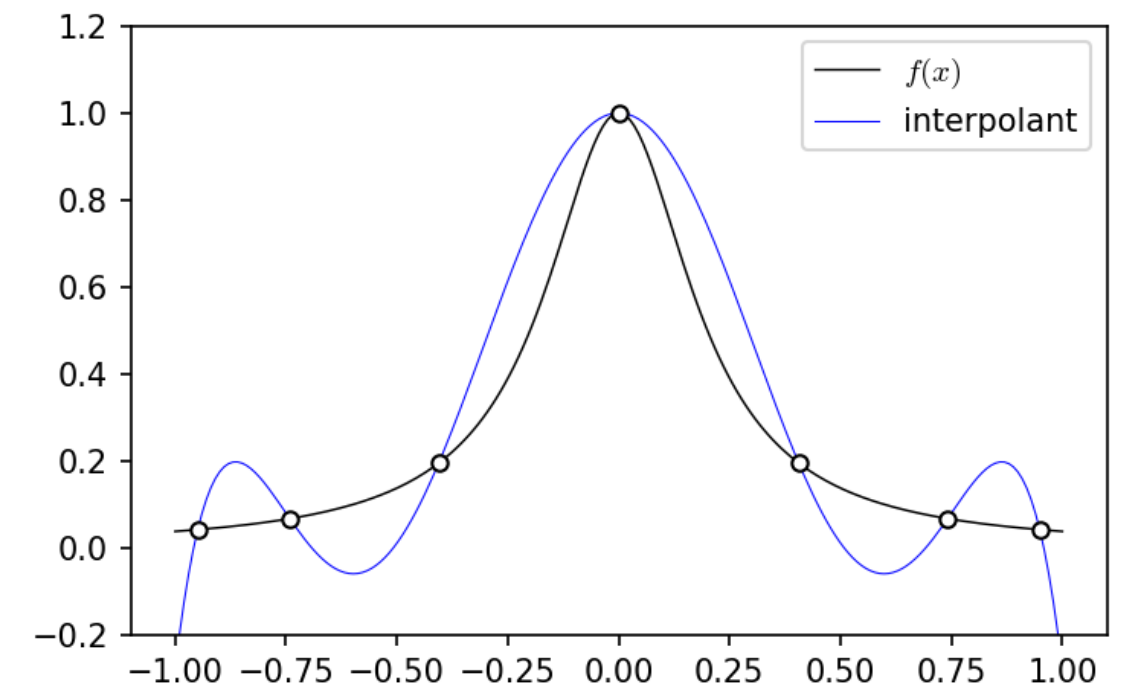
$N = 13$



$N = 19$



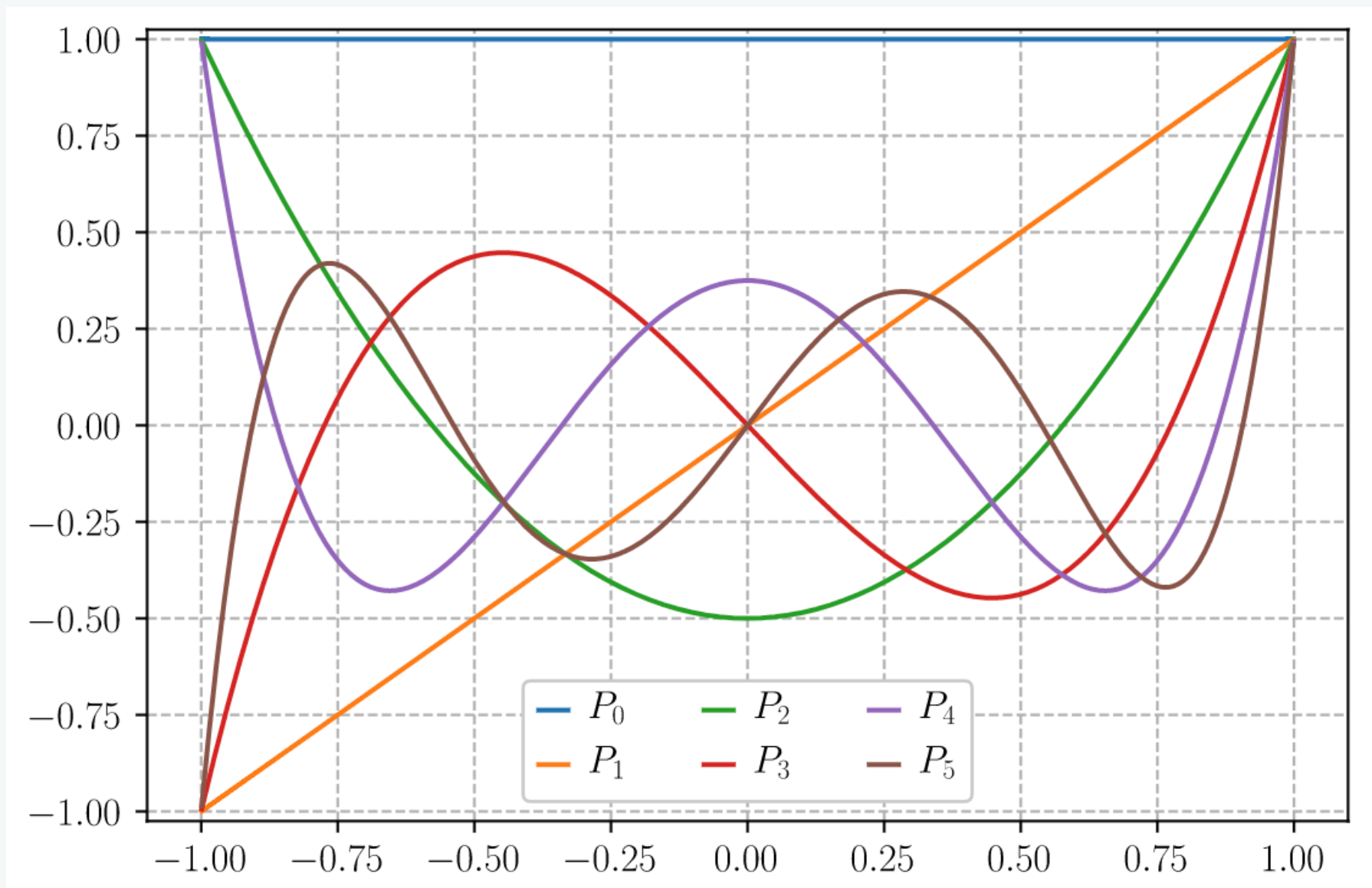
Gauss-Legendre points



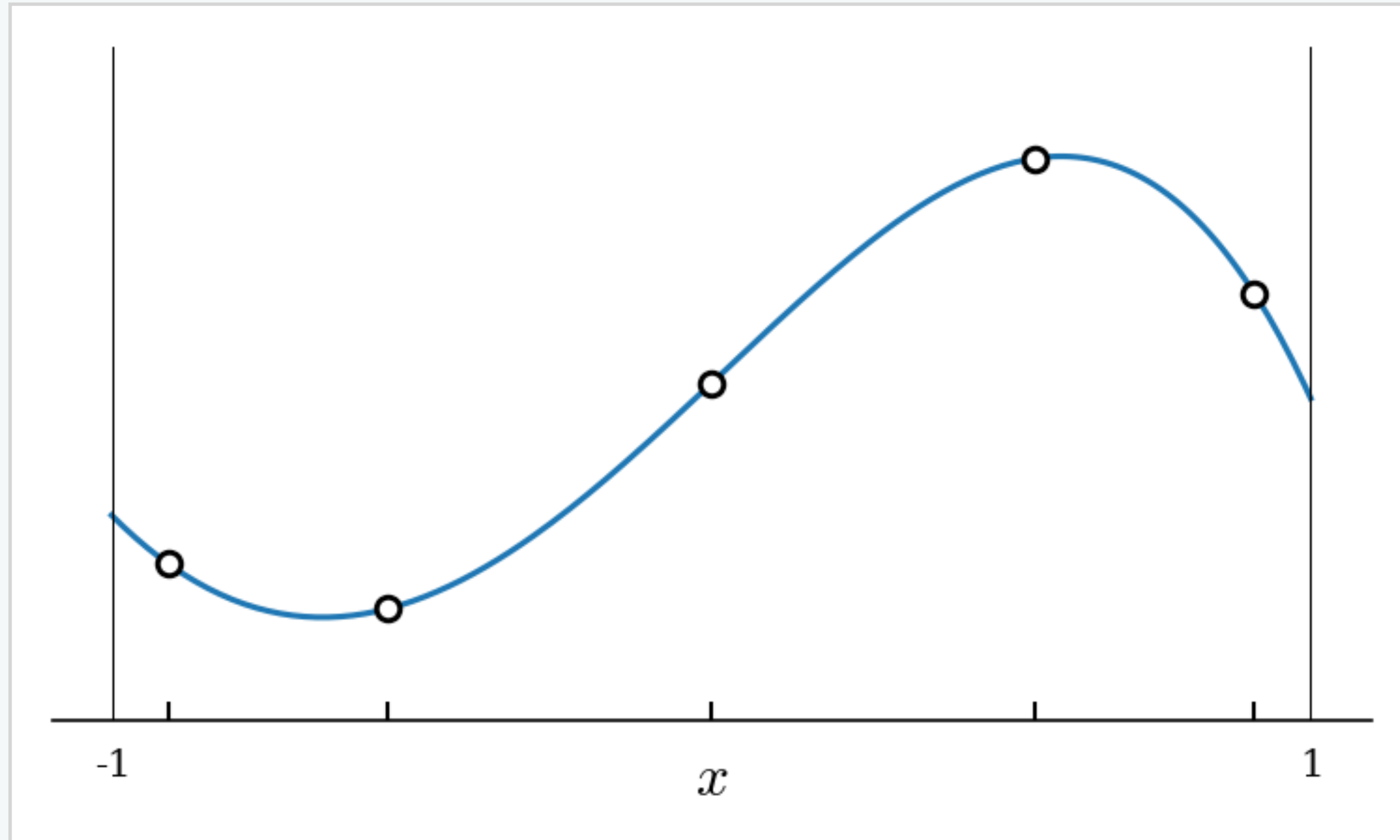
Collocation points

- For practical applications we use special classes of points
e.g. Gauss-Legendre points

x_i are i -th root of a Legendre polynomial $P_N(x)$



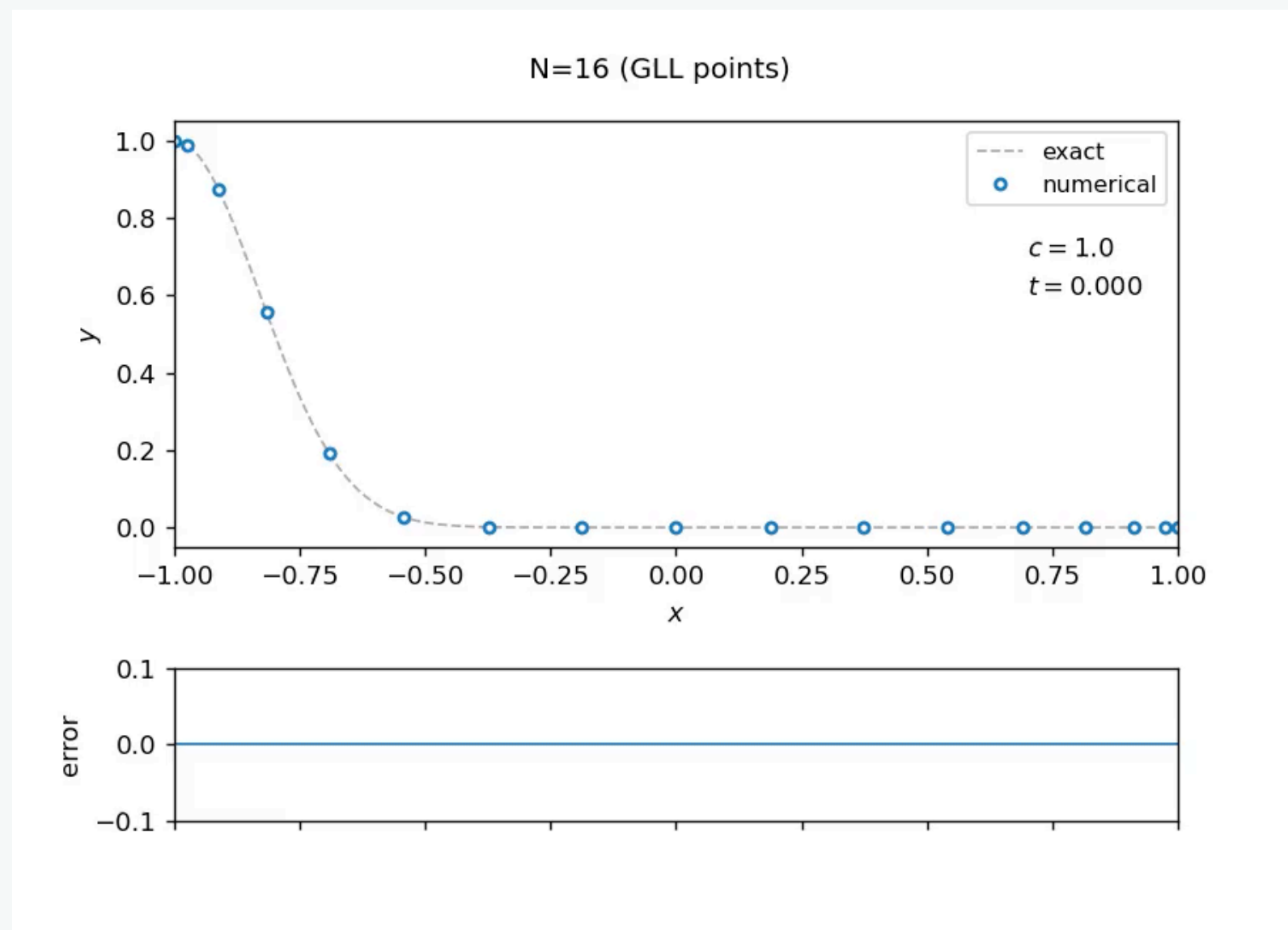
Number of points, n	Points, x_i	
1	0	
2	$\pm \frac{1}{\sqrt{3}}$	$\pm 0.57735\dots$
3	0	
	$\pm \sqrt{\frac{3}{5}}$	$\pm 0.774597\dots$
4	$\pm \sqrt{\frac{3}{7} - \frac{2}{7}\sqrt{\frac{6}{5}}}$	$\pm 0.339981\dots$
	$\pm \sqrt{\frac{3}{7} + \frac{2}{7}\sqrt{\frac{6}{5}}}$	$\pm 0.861136\dots$
5	0	
	$\pm \frac{1}{3}\sqrt{5 - 2\sqrt{\frac{10}{7}}}$	$\pm 0.538469\dots$
	$\pm \frac{1}{3}\sqrt{5 + 2\sqrt{\frac{10}{7}}}$	$\pm 0.90618\dots$



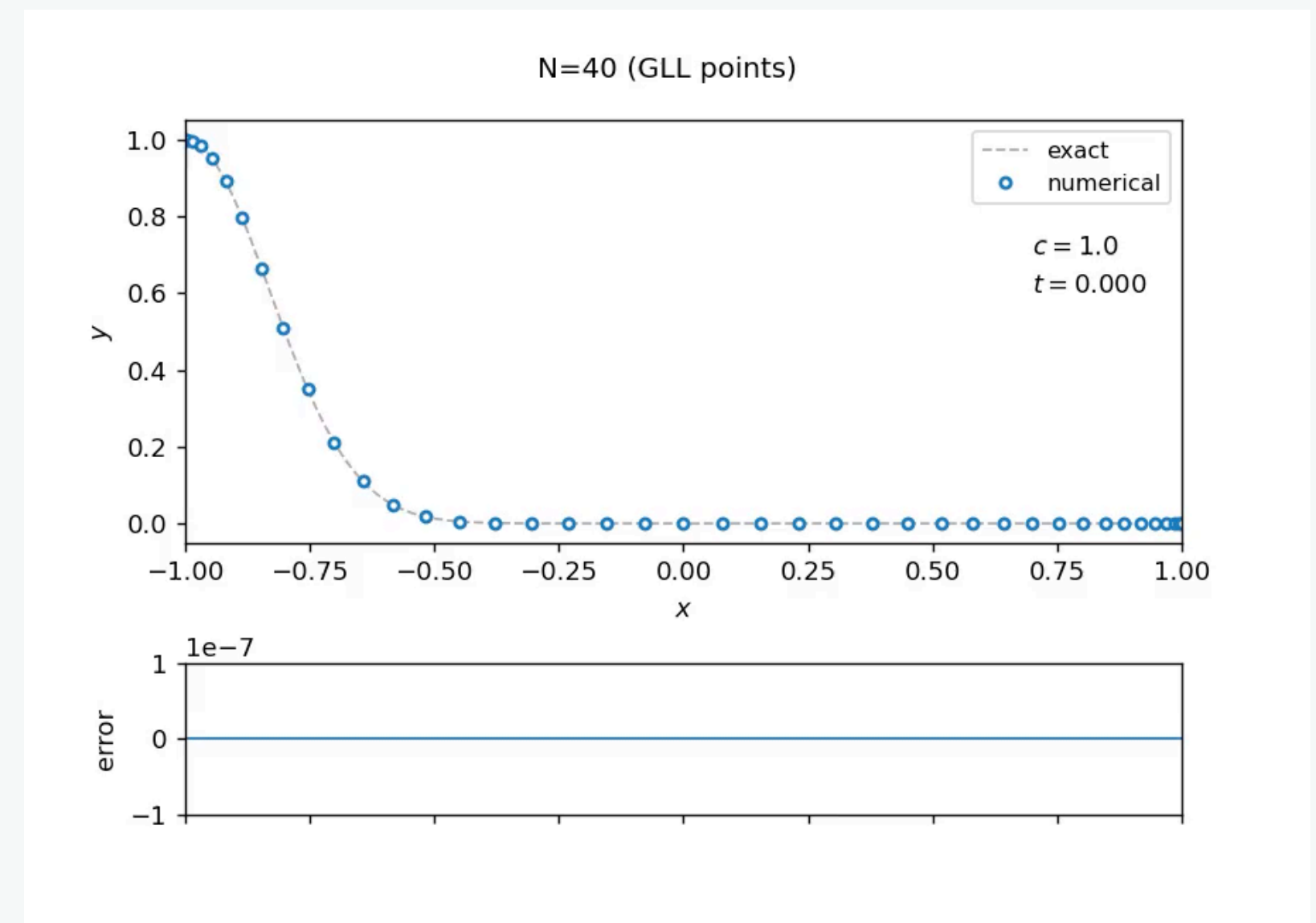
Number of grid points = 5

Collocation method

- Example : scalar advection system $\frac{\partial u}{\partial t} + \frac{\partial u}{\partial x} = 0$

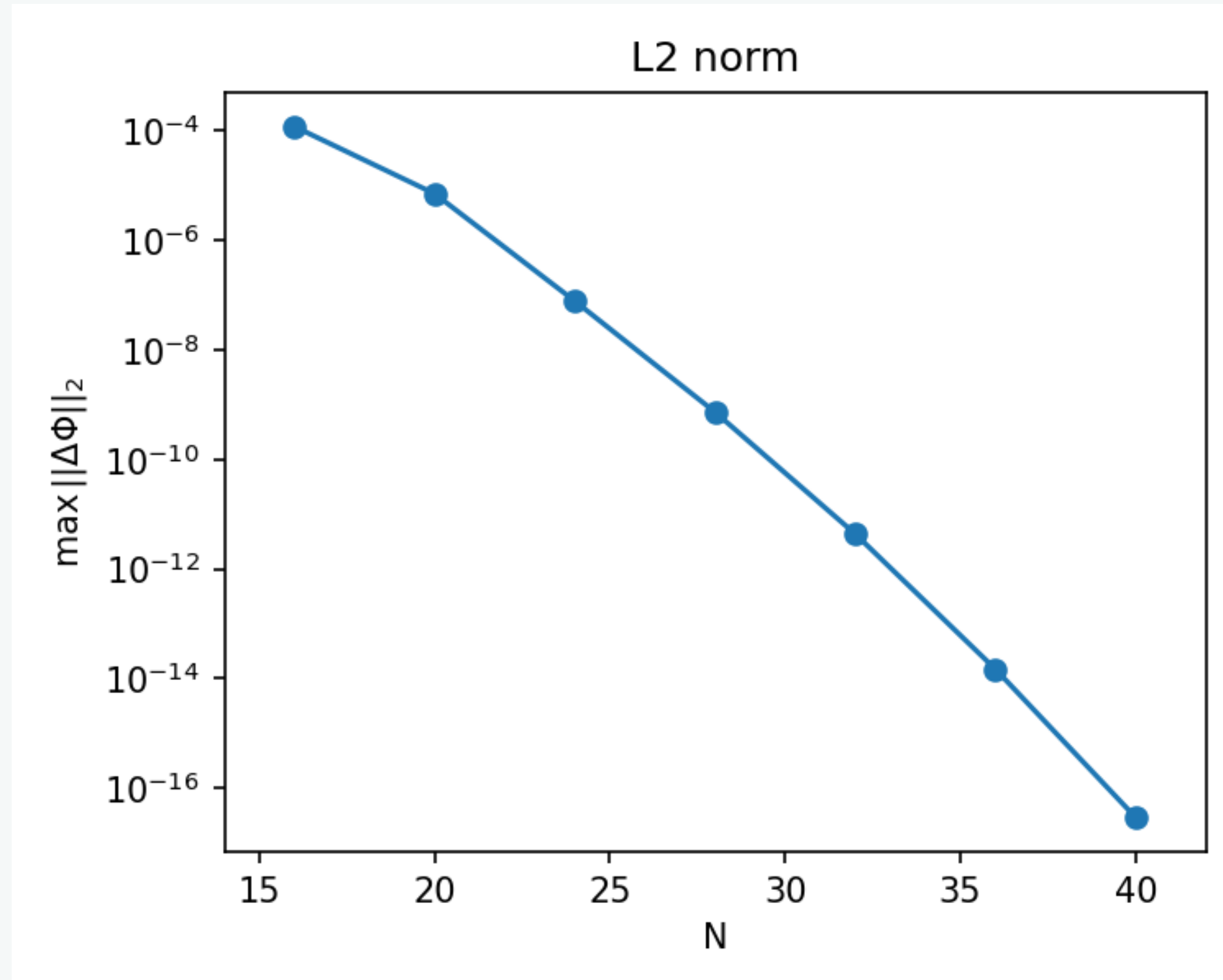


N=16



N=40

- Error goes $\sim \exp(-N)$ recall) error goes $\sim 1/N^k$ for k-th order finite difference method



Pros

Exponential accuracy
(Error goes $\sim e^{-N}$)

Cons

Spectral methods work well for smooth solutions.

Discontinuities like shocks are bad — don't even try spectral methods

- Numerical Recipes

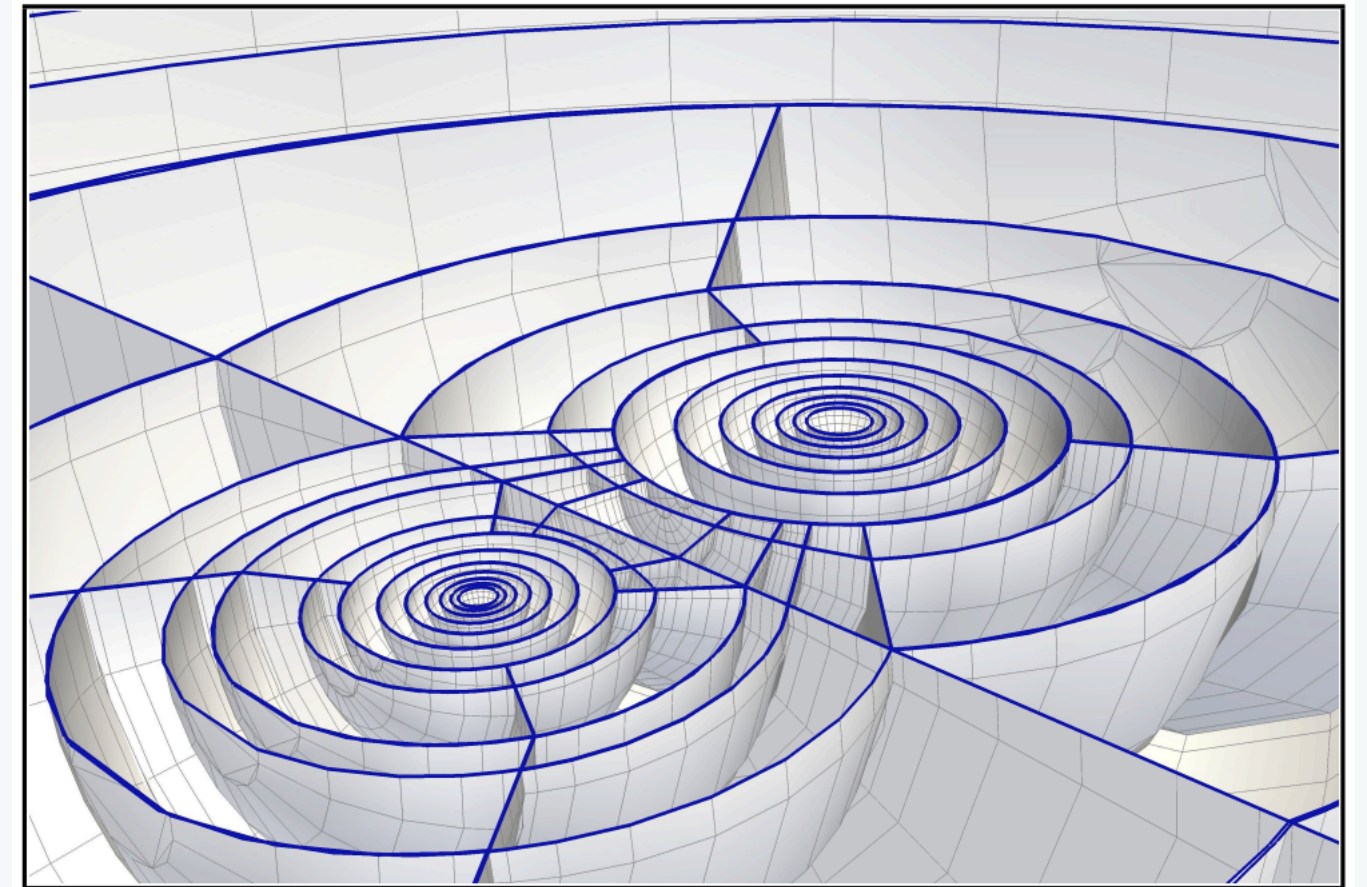
recall) Gibbs phenomena

in numerical relativity

For vacuum spacetime, solutions are always smooth
e.g. Spectral Einstein Code (SpEC)

For hydro simulations, we want...

- spectral accuracy where solution is smooth
- ability to handle shocks and surfaces.



Buchman+2012

Discontinuous Galerkin method

We cover **nodal discontinuous Galerkin** method

- *nodal* — working in physical space
- *Galerkin* — weak form
- *discontinuous* — ?

- Consider a conservation law : $\frac{\partial u}{\partial t} + \frac{\partial F}{\partial x} = S$

take product with a basis l_j : $\int_{-1}^1 \left[\frac{\partial u}{\partial t} + \frac{\partial F}{\partial x} - S \right] l_j(x) dx = 0$ weak formulation

integration by parts $\int (\partial_x F) l_j \rightarrow F l_j \Big|_{-1}^{+1} - \int F l_j'$

Apply nodal approximation :

$$u \approx \sum_{k=0}^N u_k l_k(x) \quad F \approx \sum_{k=0}^N F_k l_k(x) \quad S \approx \sum_{k=0}^N S_k l_k(x)$$

....

....

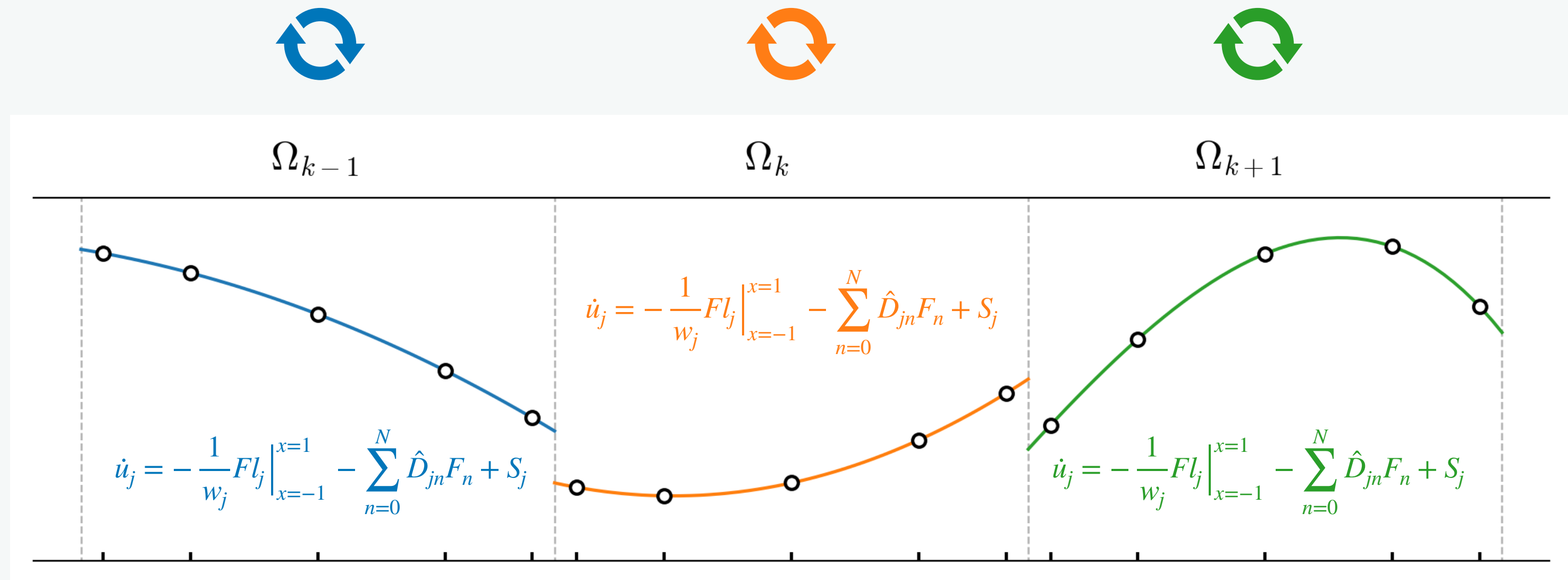
(left as an exercise for the reader)

Computed time derivative :

$$\dot{u}_j = - \frac{1}{w_j} \underline{Fl_j} \Big|_{x=-1}^{x=1} - \sum_{n=0}^N \hat{D}_{jn} F_n + S_j$$

- \hat{D}, w_j are pre-computed quantities
- note the “boundary” flux term $F(+1)$ and $F(-1)$

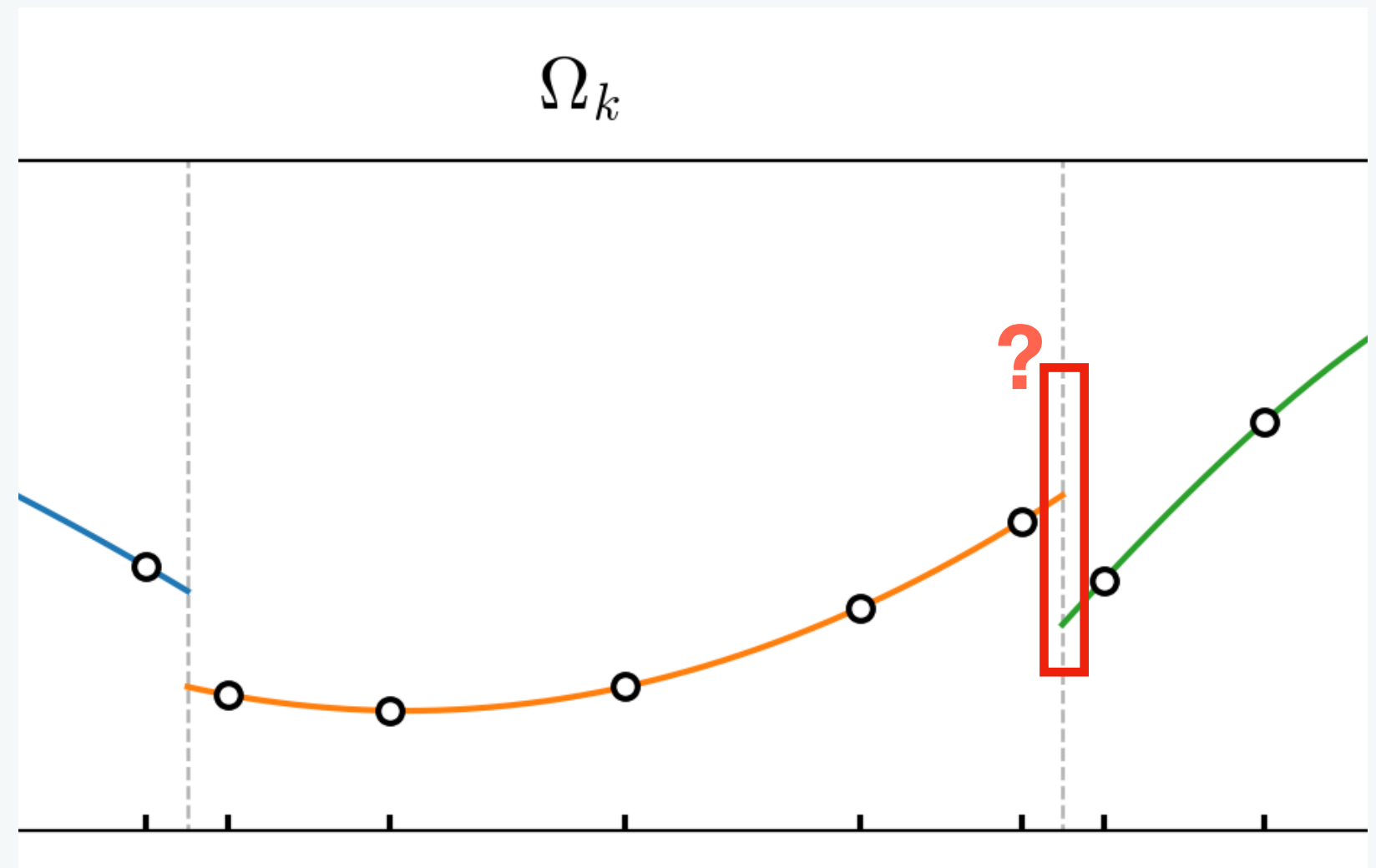
Discontinuous Galerkin method



- Divide computational domain into cells
- perform spectral expansion in each cells

Question: which value of F should we use at the boundary — from left? right?

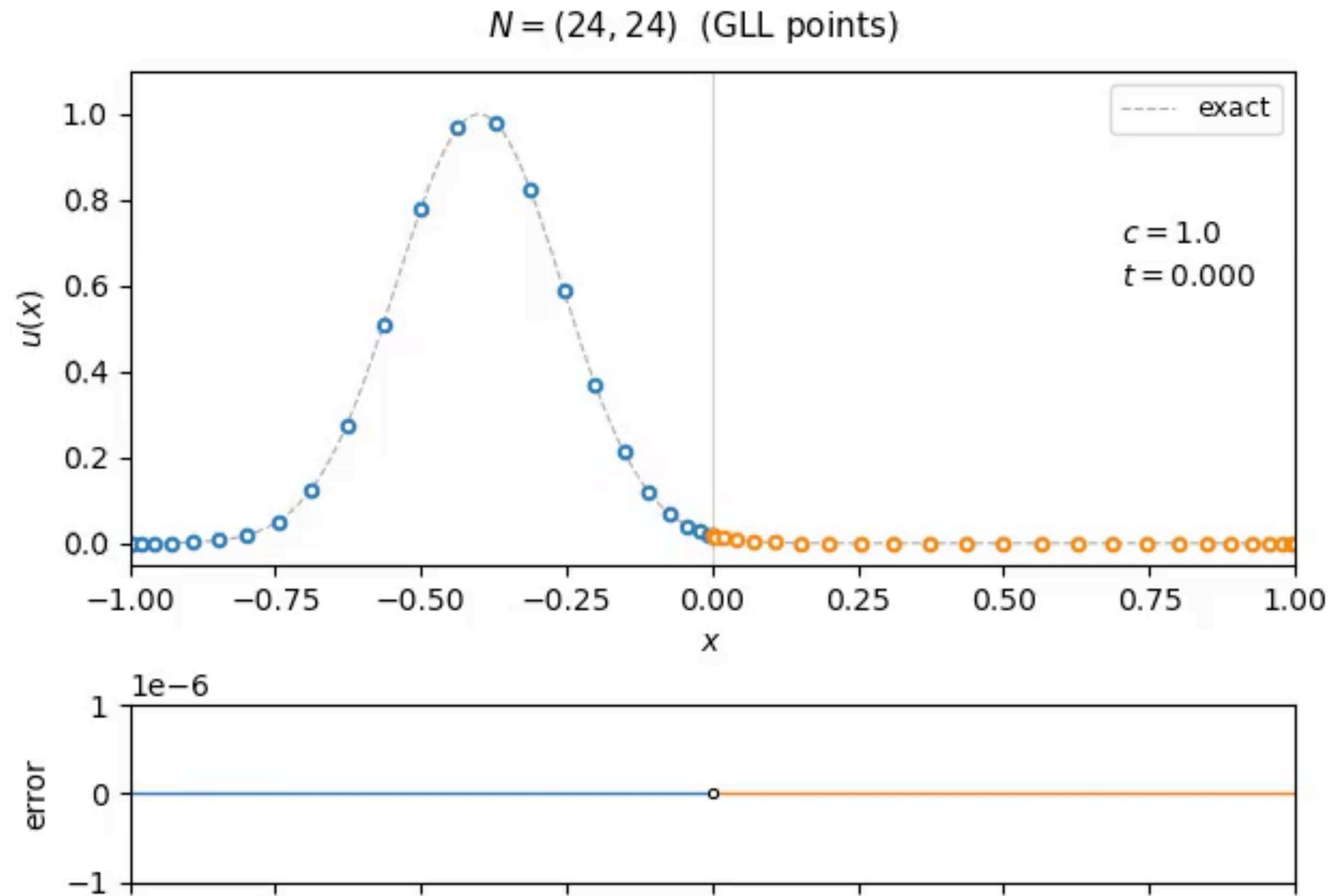
$$\dot{u}_j = -\frac{1}{w_j} \boxed{Fl_j \Big|_{x=-1}^{x=1}} - \sum_{n=0}^N \hat{D}_{jn} F_n + S_j$$



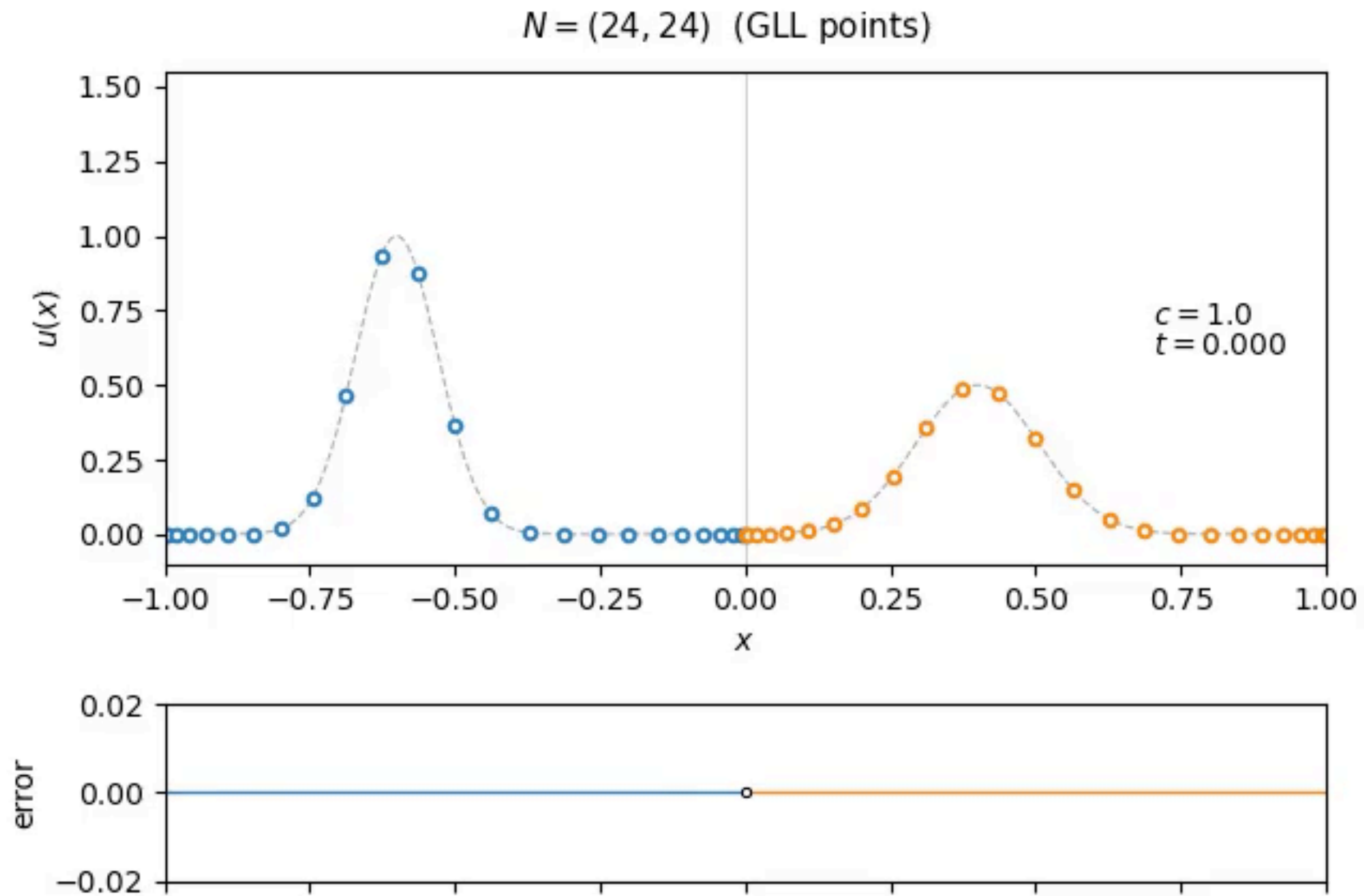
Riemann solver gives an appropriate value $F^*(U_L, U_R)$ **numerical flux**

Each cell “communicates” with neighbors with the numerical flux

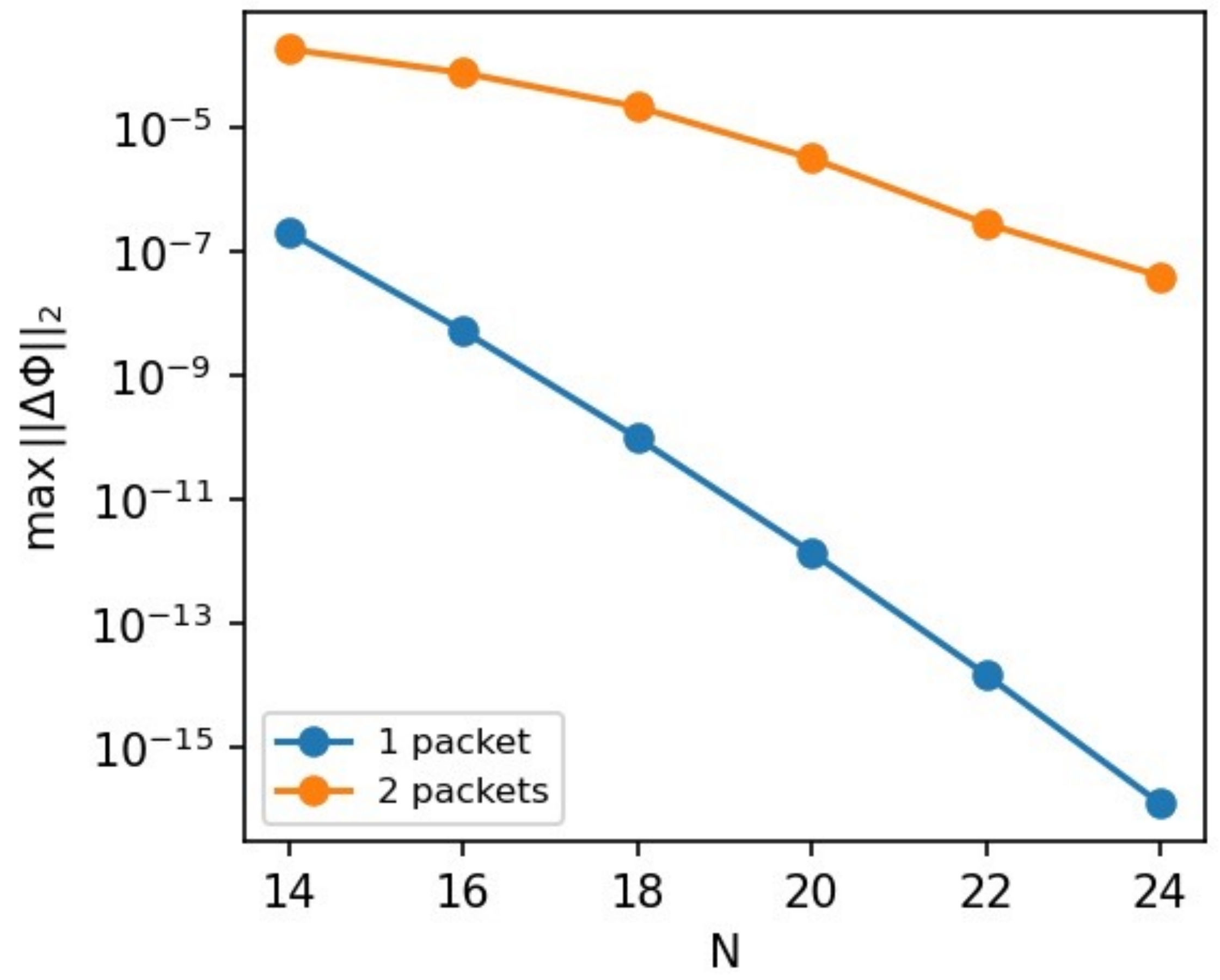
- Example : 1D scalar wave $\frac{\partial^2 u}{\partial t^2} = \frac{\partial^2 u}{\partial x^2}$



- Example : 1D scalar wave $\frac{\partial^2 u}{\partial t^2} = \frac{\partial^2 u}{\partial x^2}$

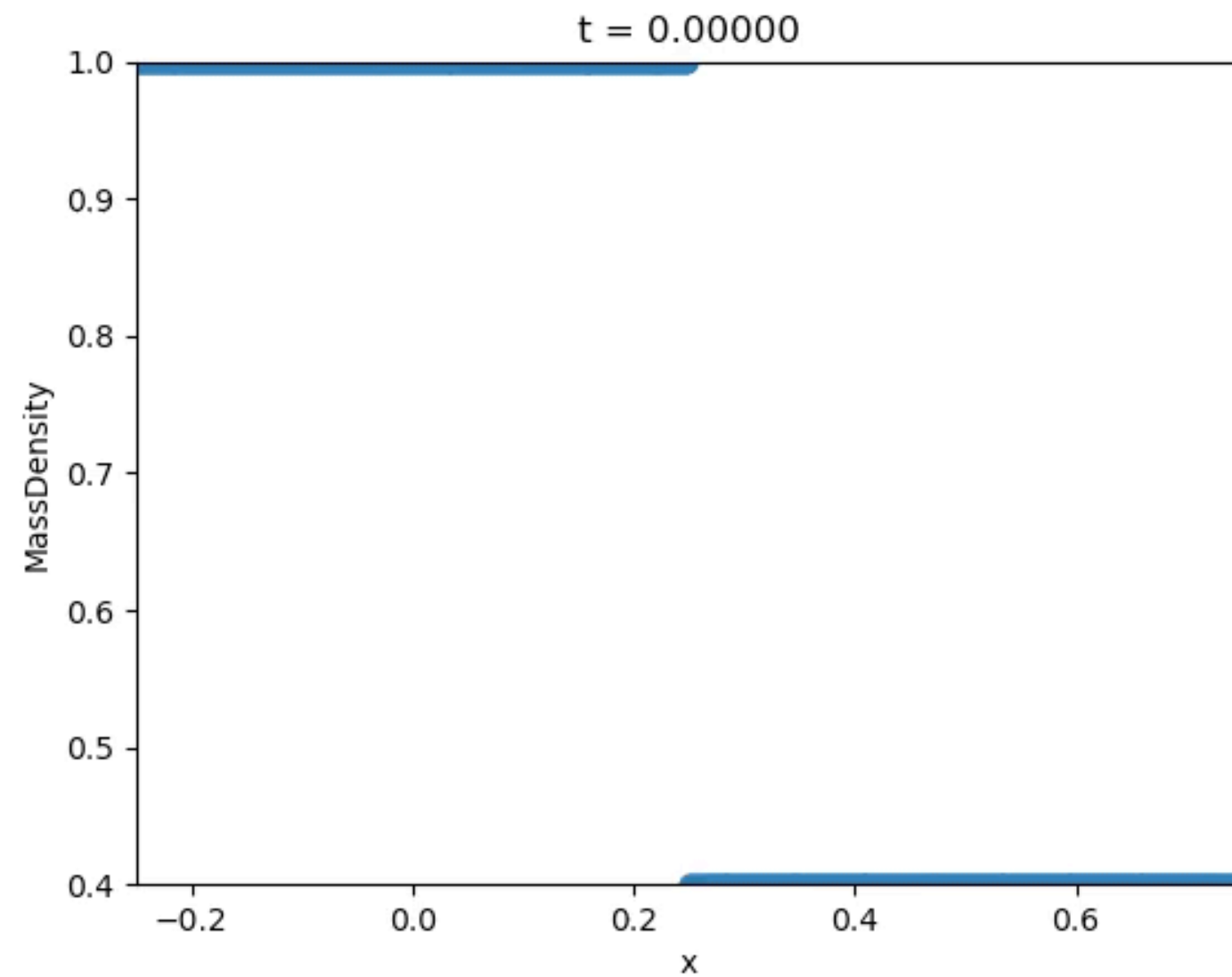


L2 norm

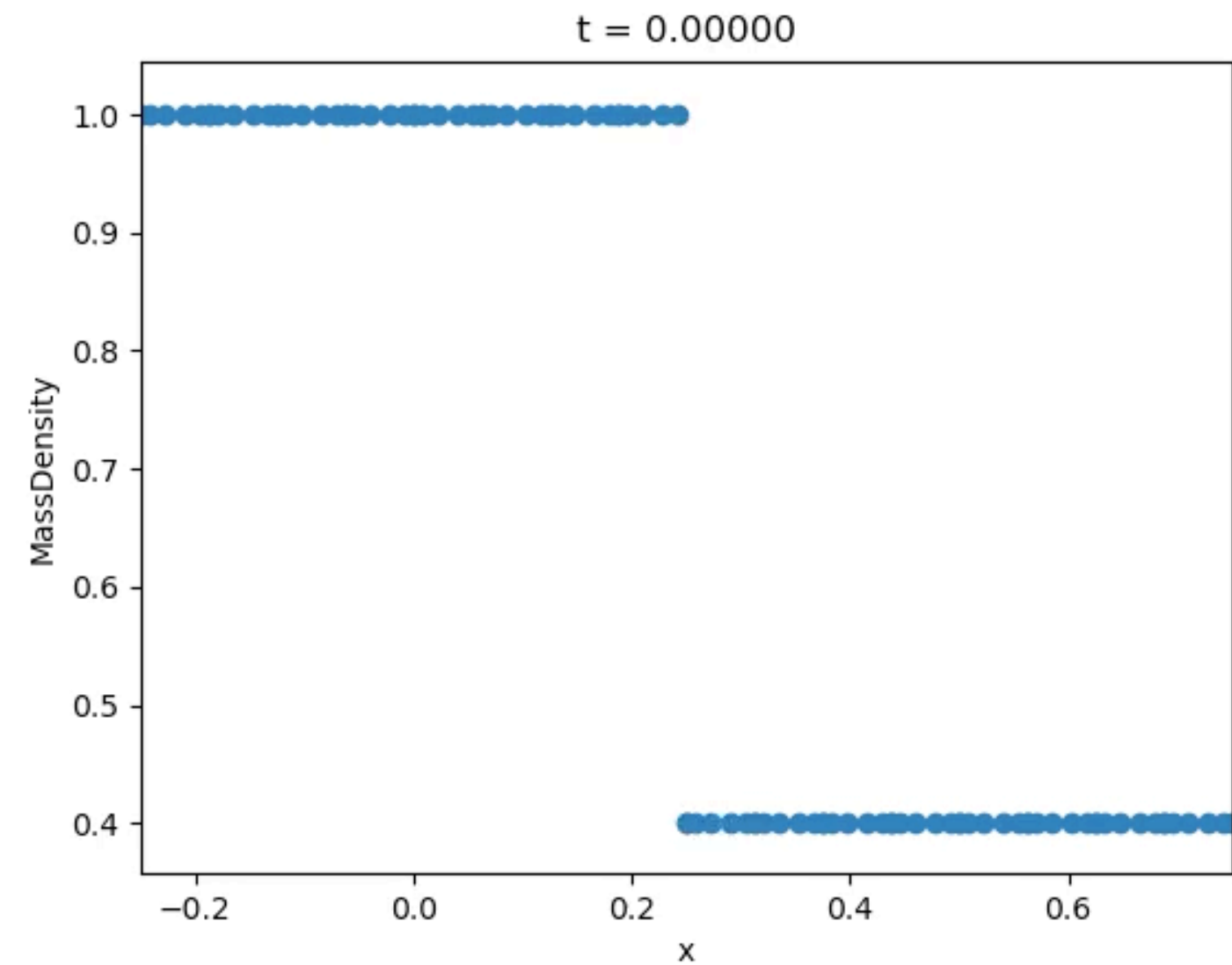


Shock capturing for DG

- Resolving sub-cell scale shock is still difficult
e.g. Sod problem (Newtonian hydrodynamics)

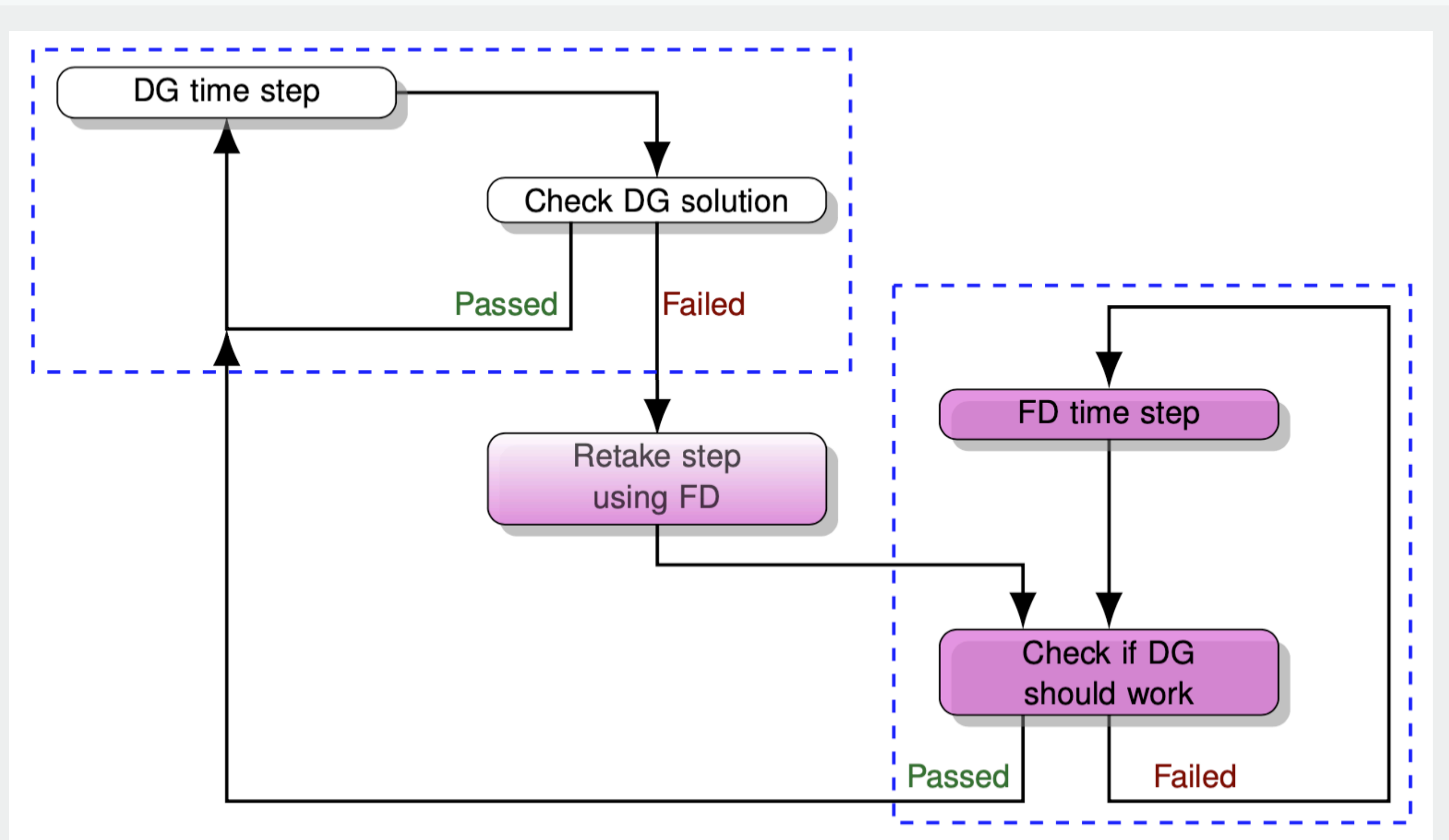


High resolution finite difference



DG evolution

Shock capturing for DG

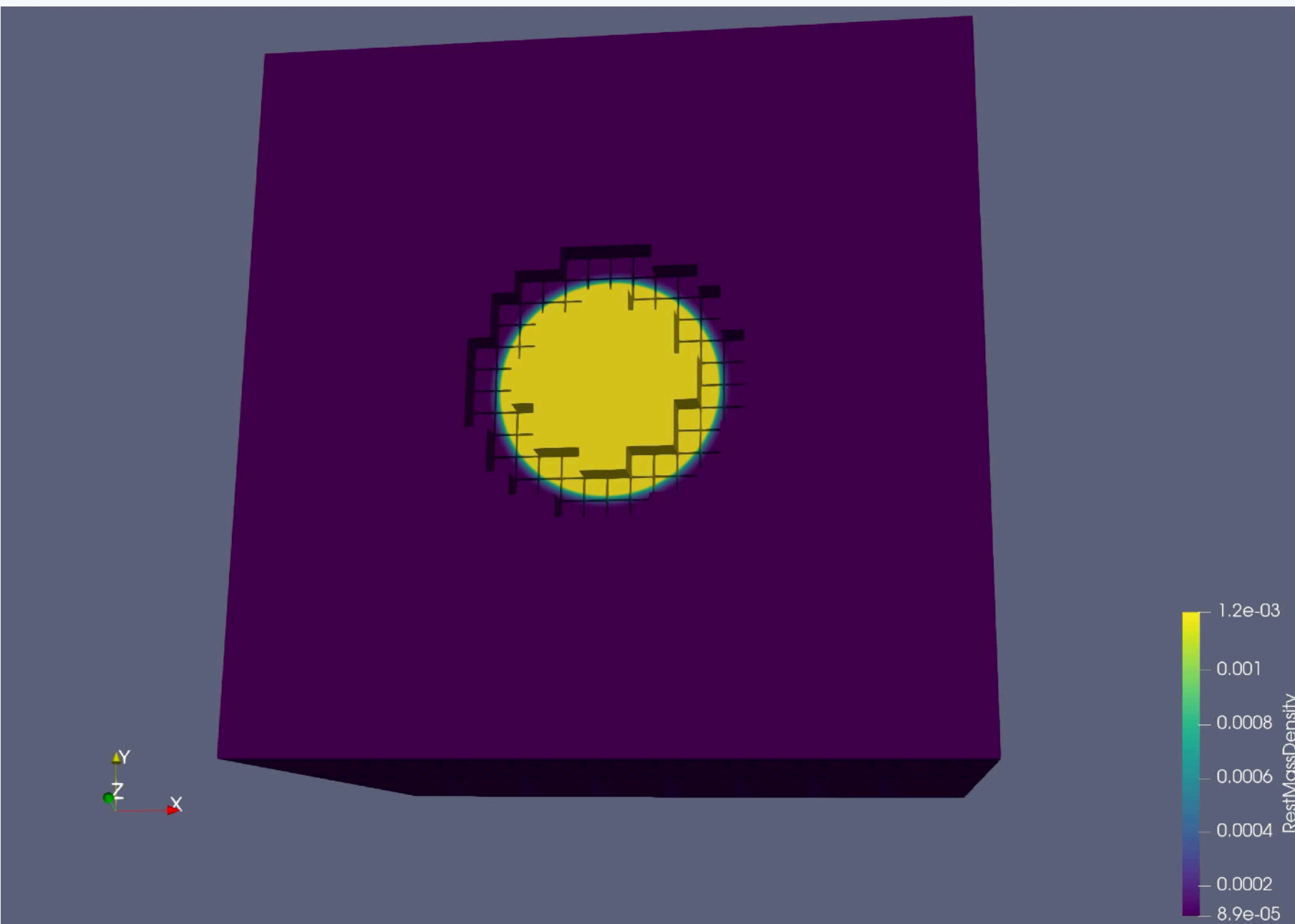


Deppe+ 2109.12033; 2109.11645

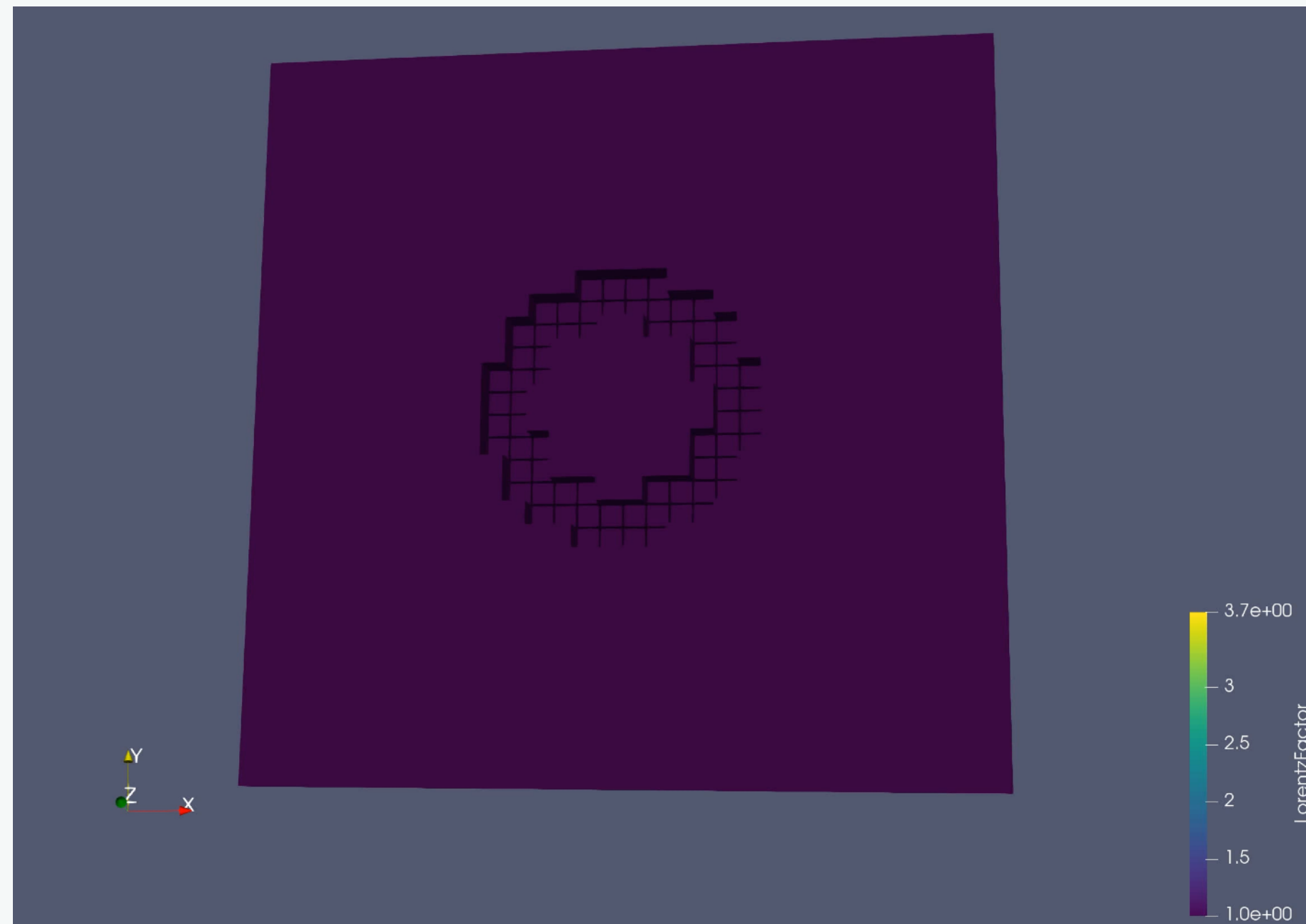
Example) Kelvin-Helmholtz instability



Example) GRMHD blast wave



Mass density



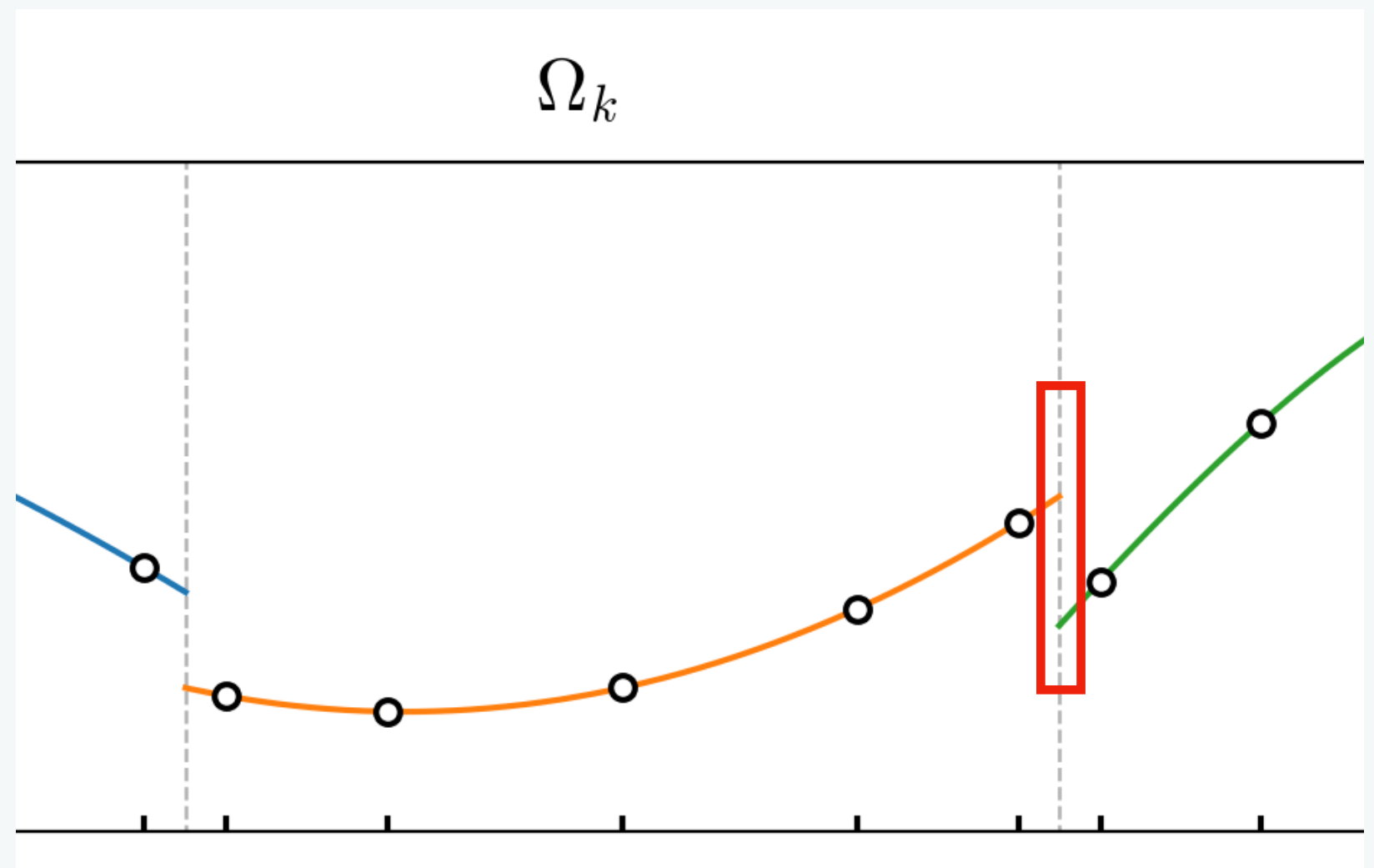
Lorentz factor

Discontinuous Galerkin method

- Spectral accuracy for each cells
- Discontinuities are resolved at cell interfaces
- Smaller (tighter) CFL limit than finite difference

$$\Delta t \leq \frac{c}{d(2N+1)} \frac{\Delta x}{\lambda_{\max}}$$

- Suited for parallelization
 - nearest-neighbor communication



SpECTRE code

<https://github.com/sxs-collaboration/spectre>

- Evolves first-order hyperbolic systems using DG method
- Open source
- Task-based parallelism: Charm++ (<https://charm.cs.illinois.edu/>)
- Elliptic solver (Vu+2022)
- Generalized Harmonic (GR) + Valencia (GRMHD) formulation